

# Making music with voice

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# MENU:

**A: The instrument**

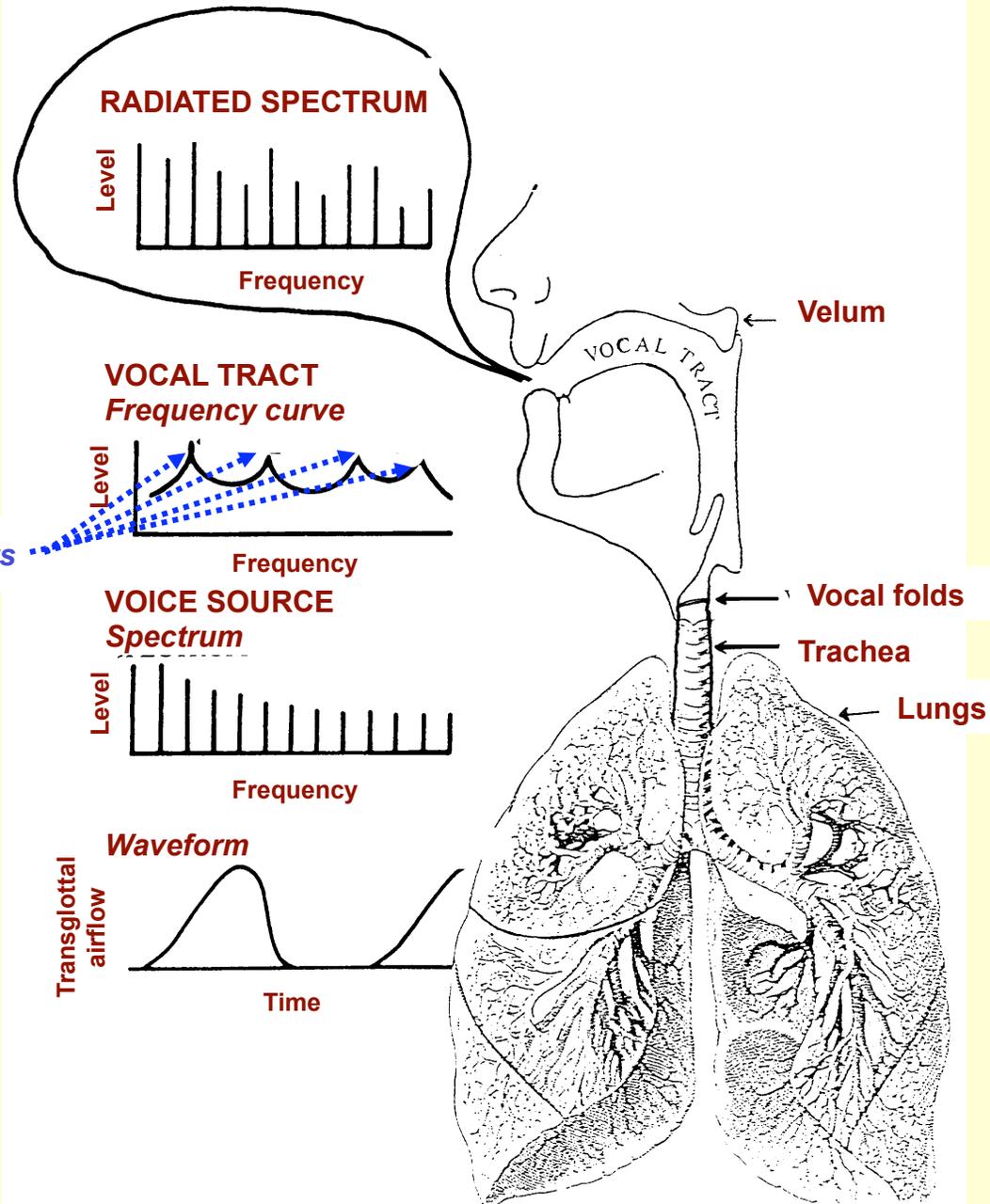
**B: Getting heard**

**C: Expressivity**

# The instrument

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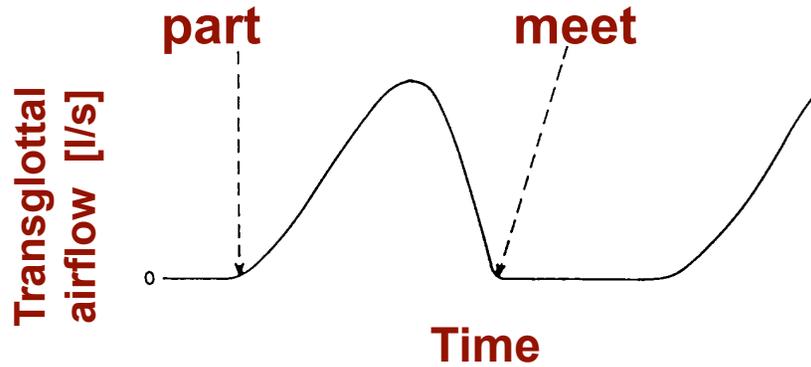
# Summary



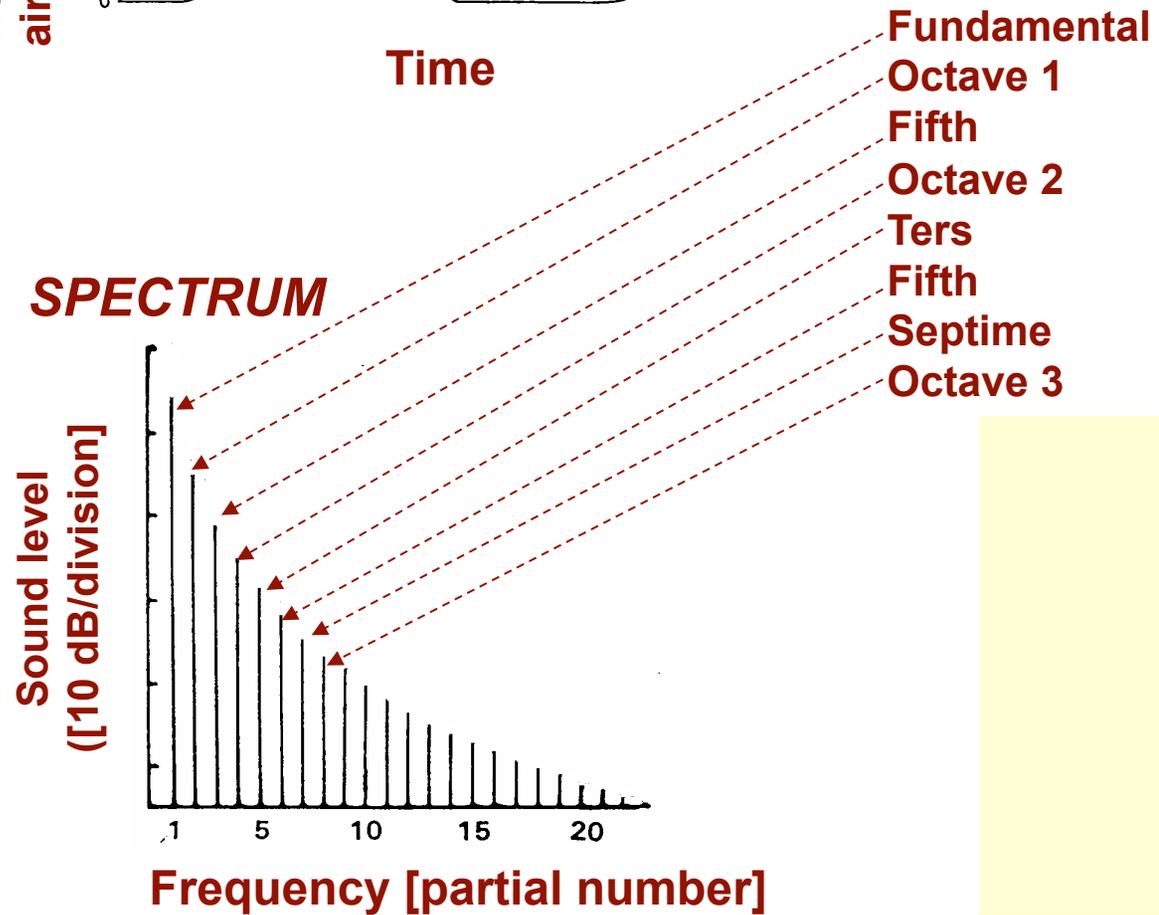
# Voice Source

## WAVEFORM

Vocal folds



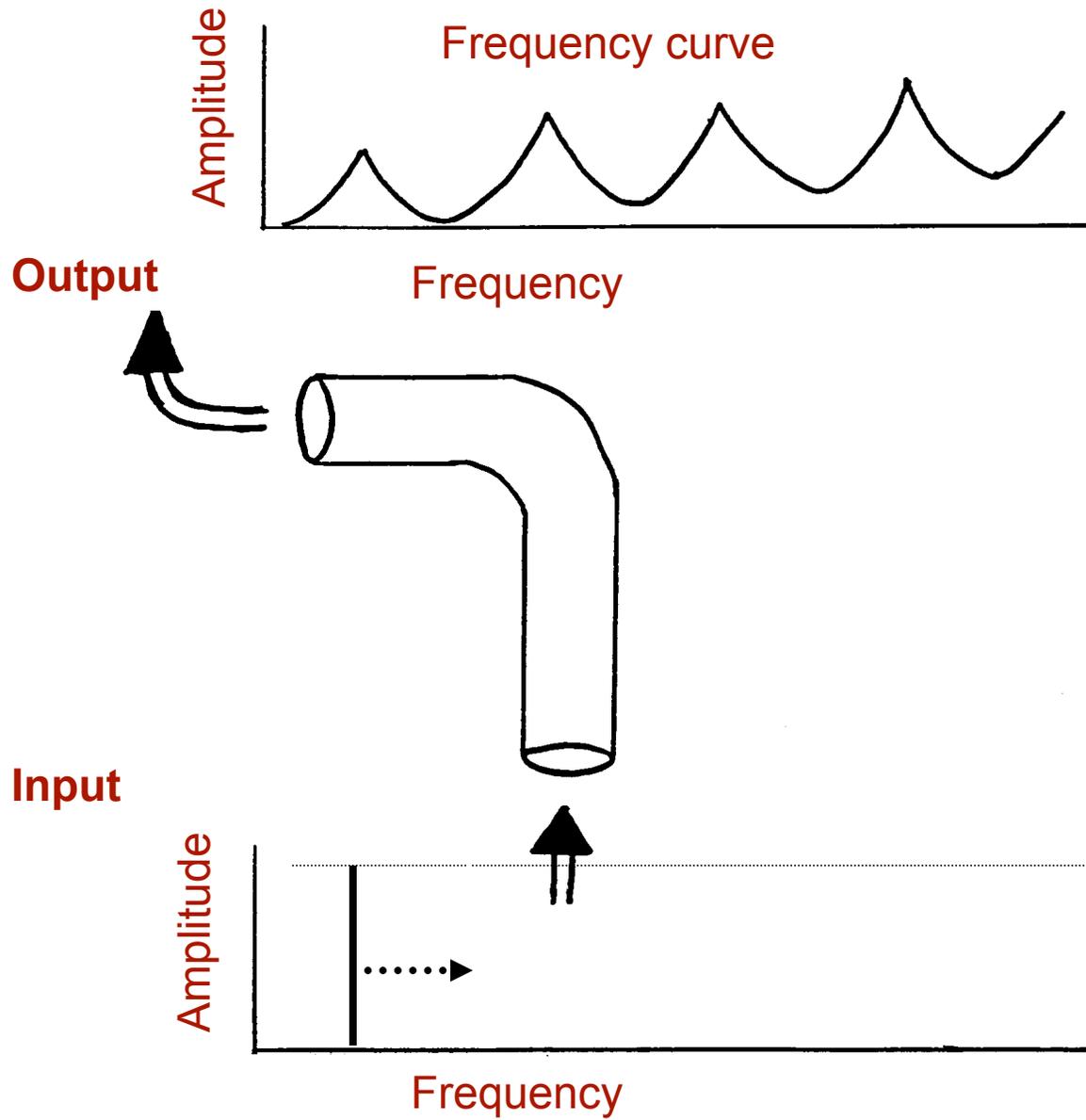
## SPECTRUM



# Demo

**Variable sine wave traveling through a tube**

# RESONANCE



**Thus, spectrum peaks  
at formant frequencies**

# **Demo**

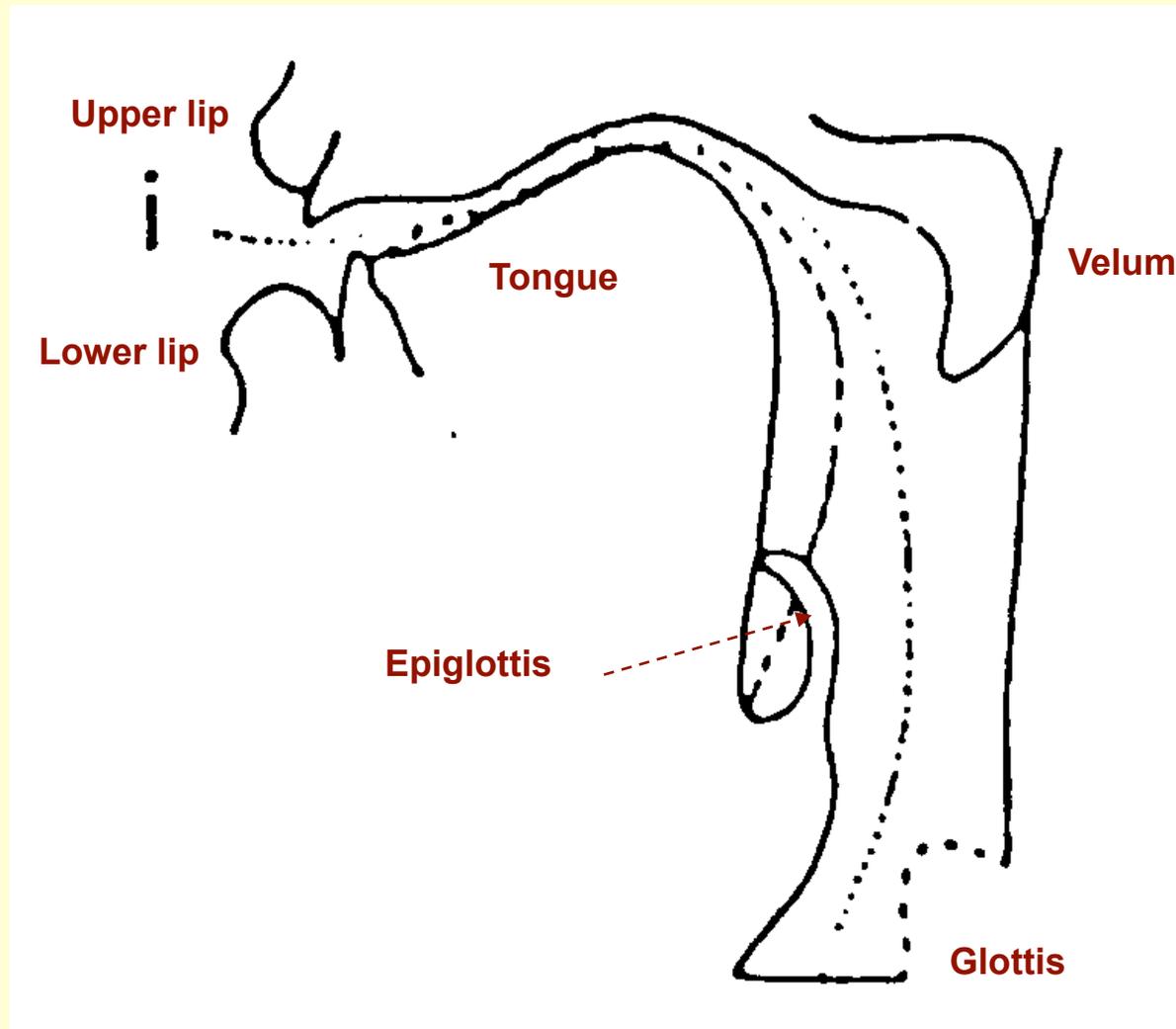
**Pulsating airflow through tube**

**Result: vowel-like sound**

# **Formant frequencies determined by vocal tract shape**

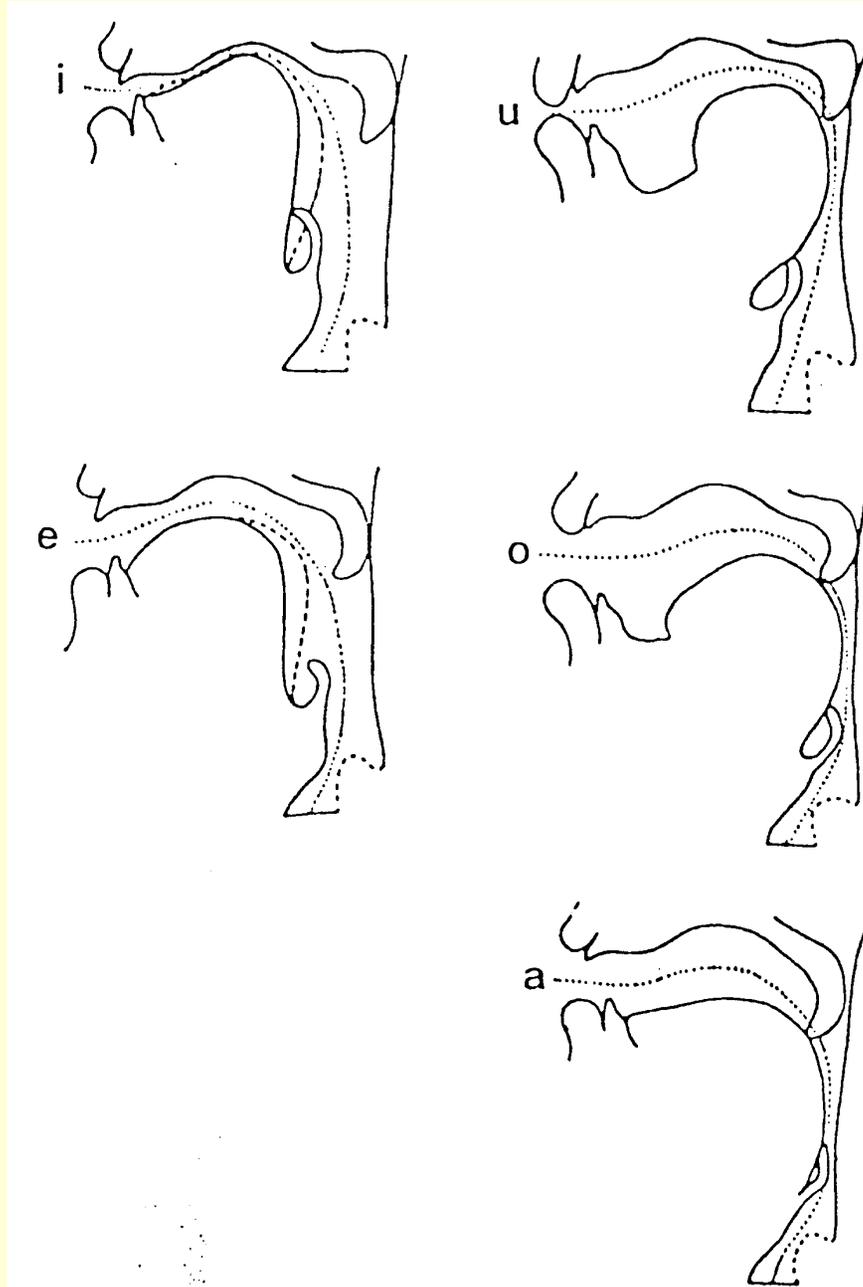
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## Vocal tract shape of vowel /i/



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## Vocal tract shape of vowels

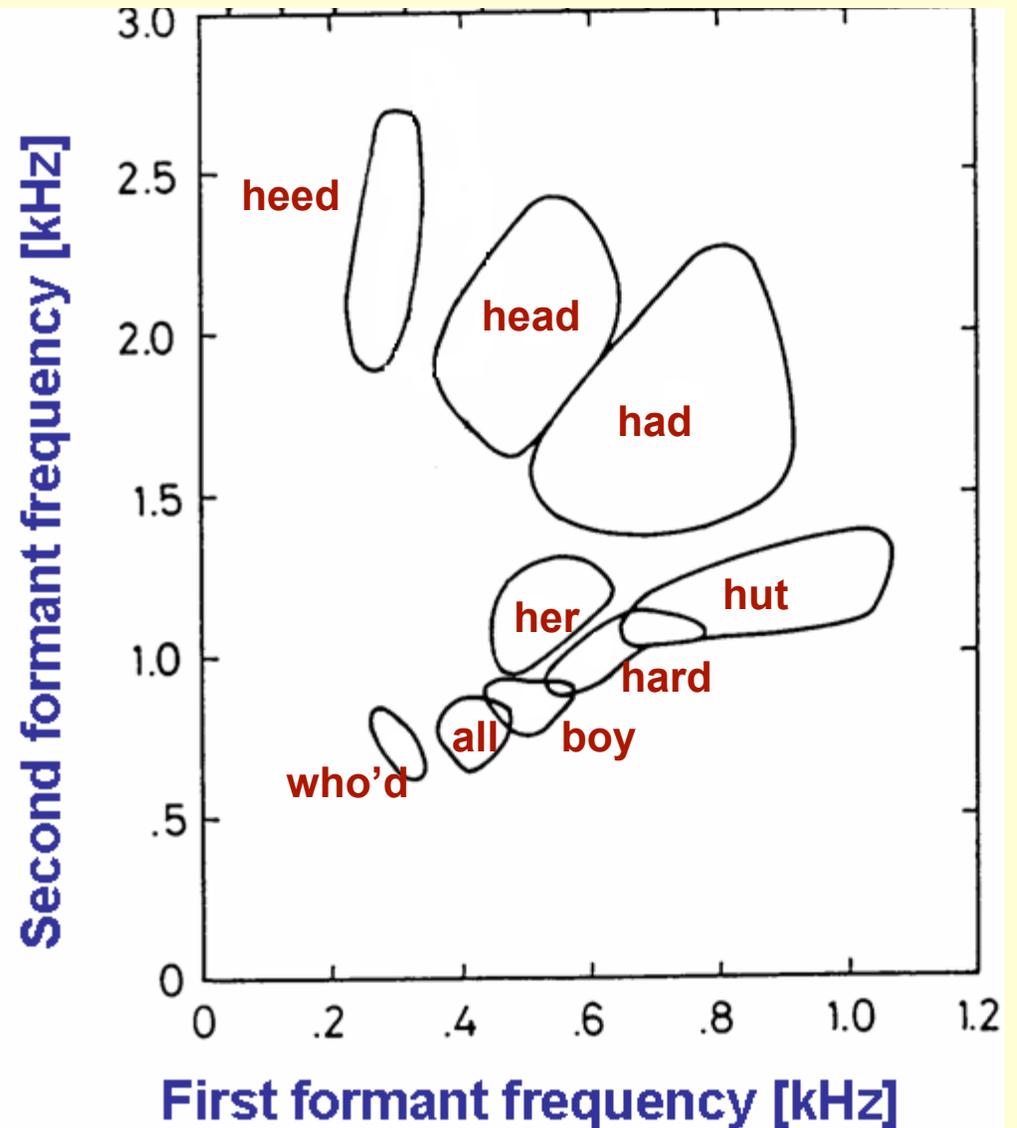


**Demo:**

**Pulsating airflow through pinched tube  
produces vowels**

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# Formant frequencies of vowels



Distinguishes  
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**Demo:**  
**Cruise in the  $F_1$  &  $F_2$  archipelago**

**Result:**  
**all vowels available by varying  $F_1$  &  $F_2$**



Madde.exe

# Articulatory tools:

- **Jaw opening**
- **Lip opening**
- **Tongue body shape**
- **Tongue tip**
- **Larynx position**

# **Vocal tract length is also important**

**Short vocal tracts have higher resonance frequencies than longer vocal tracts**

**Listen to voice timbre difference produced by different vocal tract lengths!**



Madde.exe

# Tuning formants

***First formant:***

Mostly jaw opening

***Second formant :***

Mostly tongue shape

***Third formant :***

Cavity behind lower incisors

***Higher formants :***

Vocal tract length, Larynx position

***Determine vowel***

# CONCLUSIONS

## Formants

- **controlled by *vocal tract shape* (*articulation*)**
- **first two resonances determine *vowel quality***
- **higher formants relevant to *personal voice quality***

# MENU:

A: The instrument

**B: Getting heard**

C: Expressivity

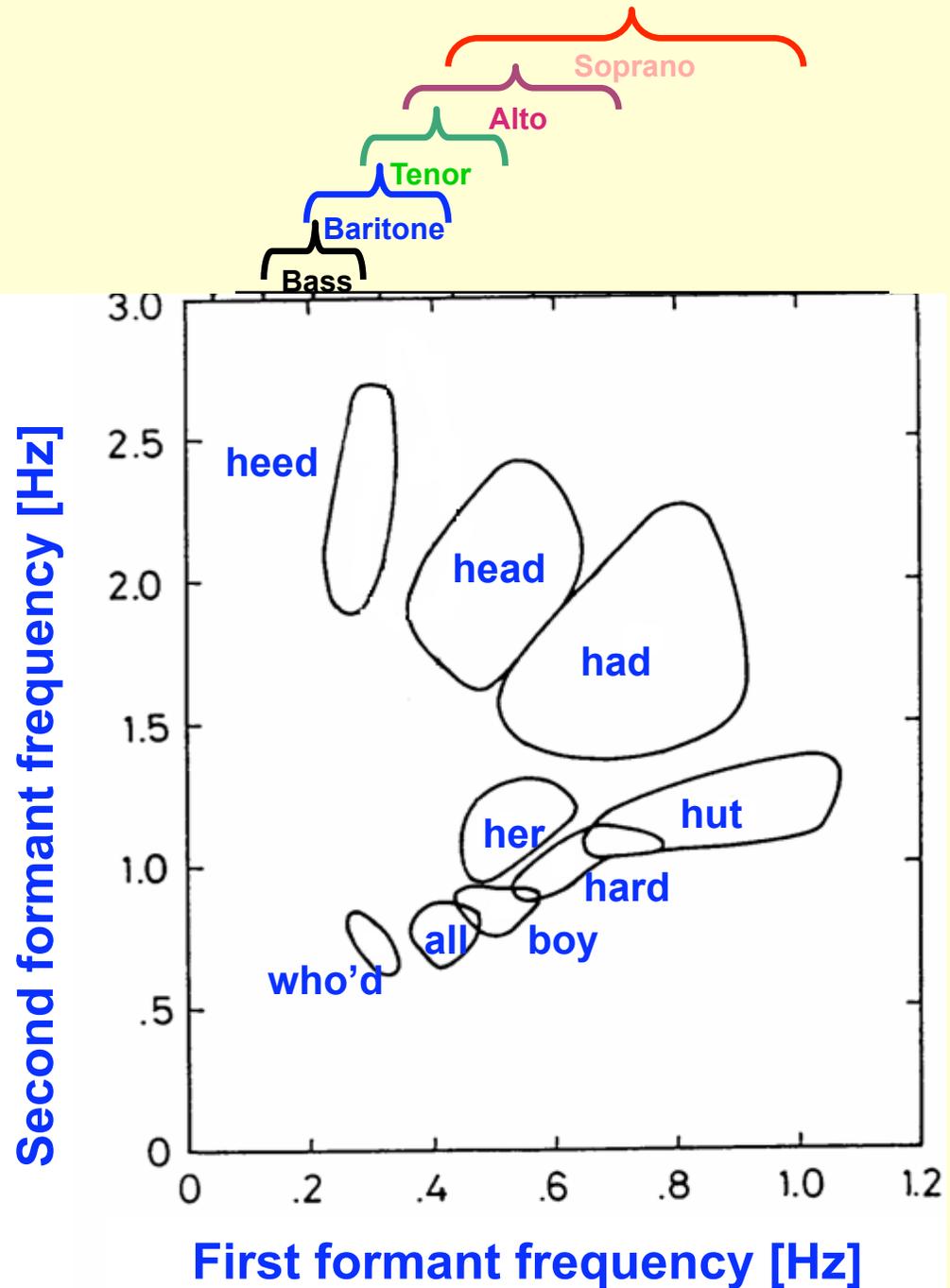
# Getting heard

## The high-pitch case

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## Question:

Where is the fundamental and where is the first formant?



**Is fundamental allowed to pass the  
first formant?**

**Listen!**

# Jaw opening is particularly efficient tool for raising first formant

Female singers tend to widen the jaw opening at high pitches!



Vowel [i]

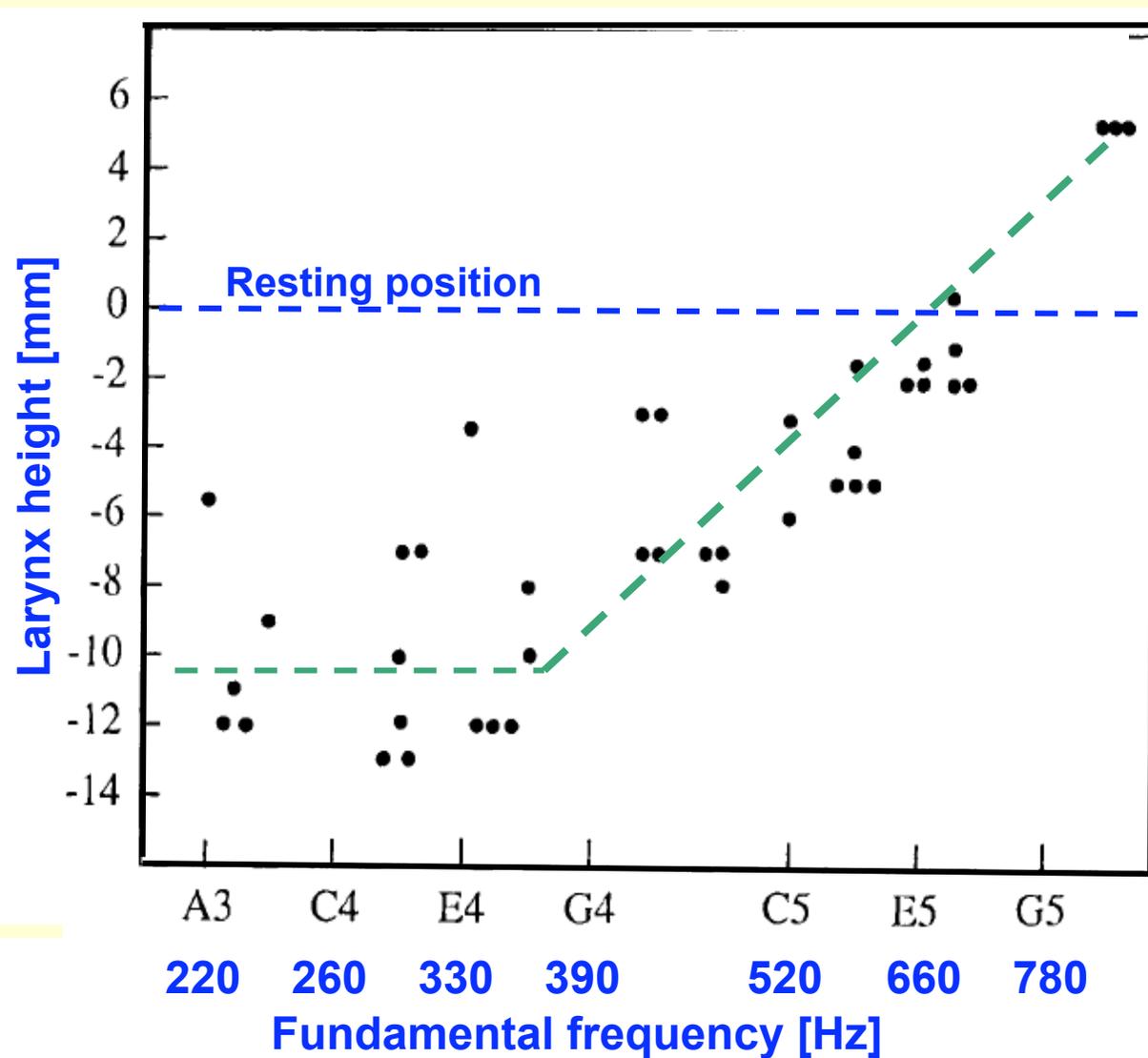


Vowel [u]

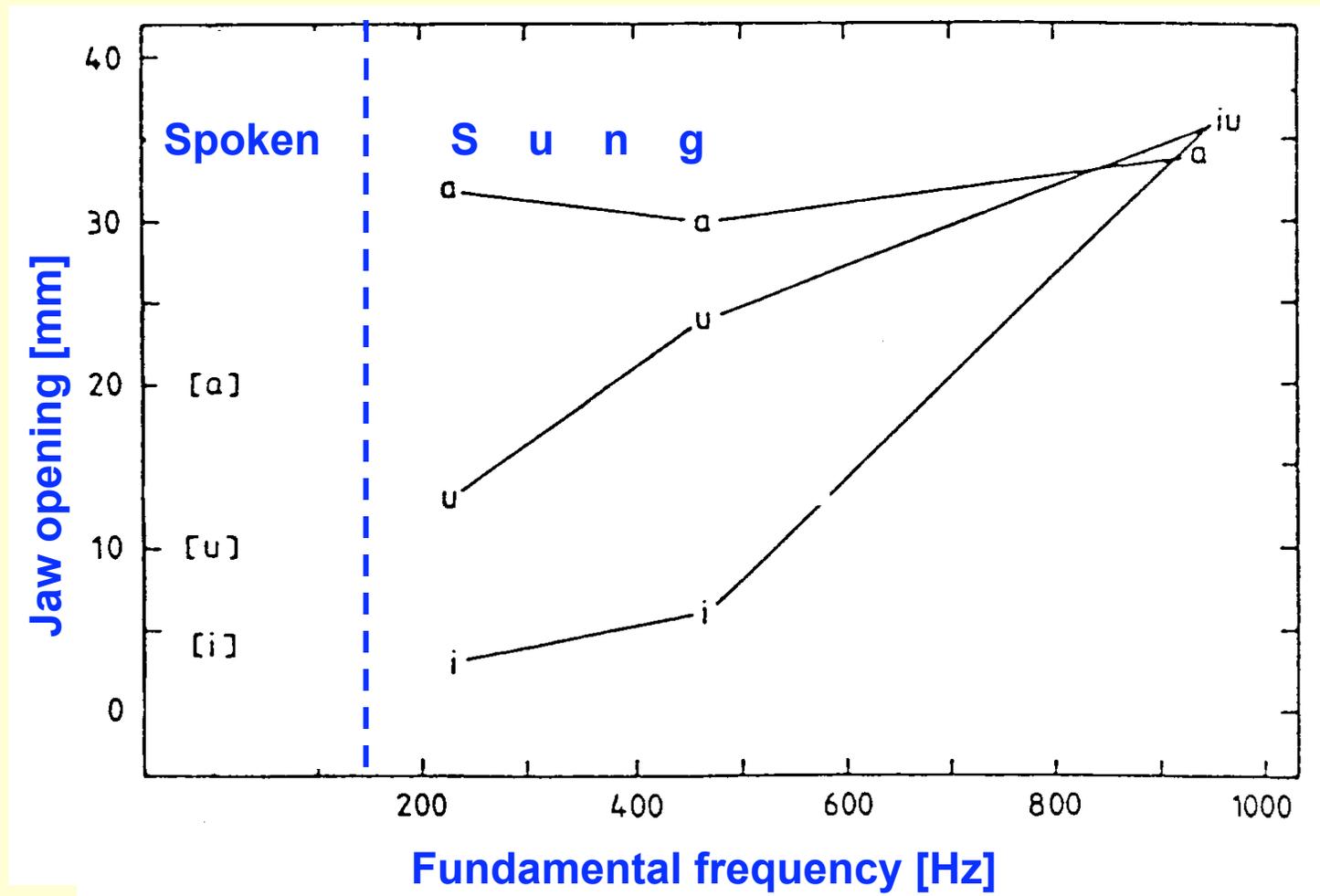


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## Larynx height strategy in professional soprano

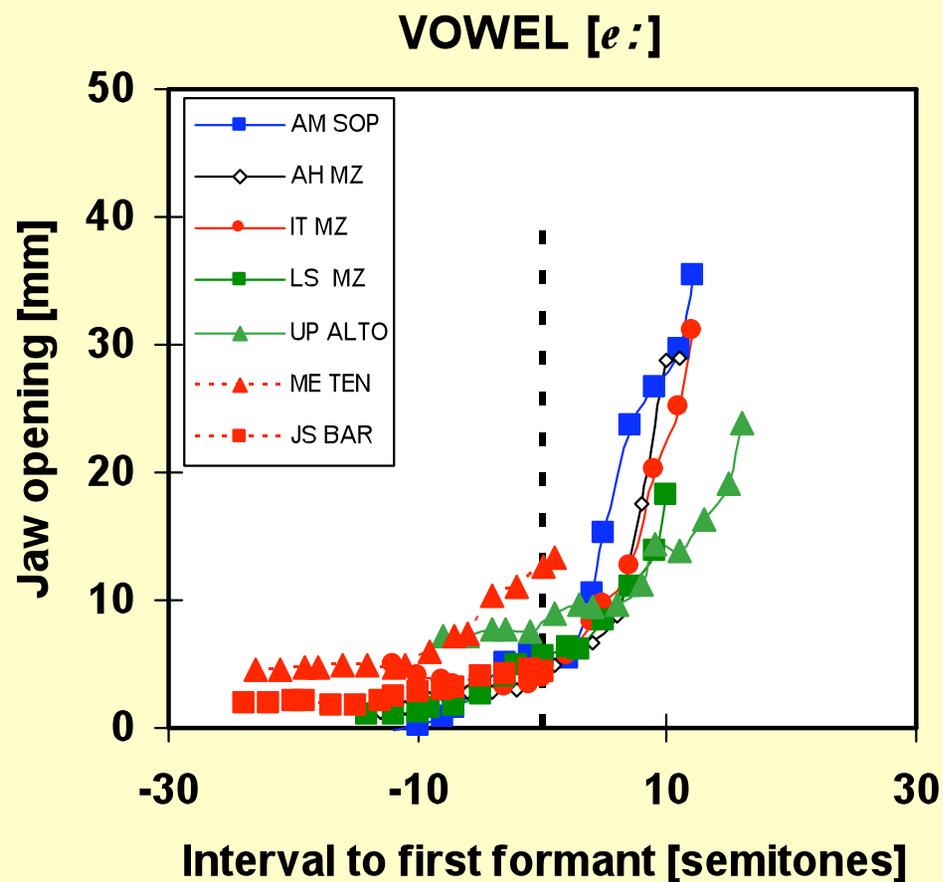
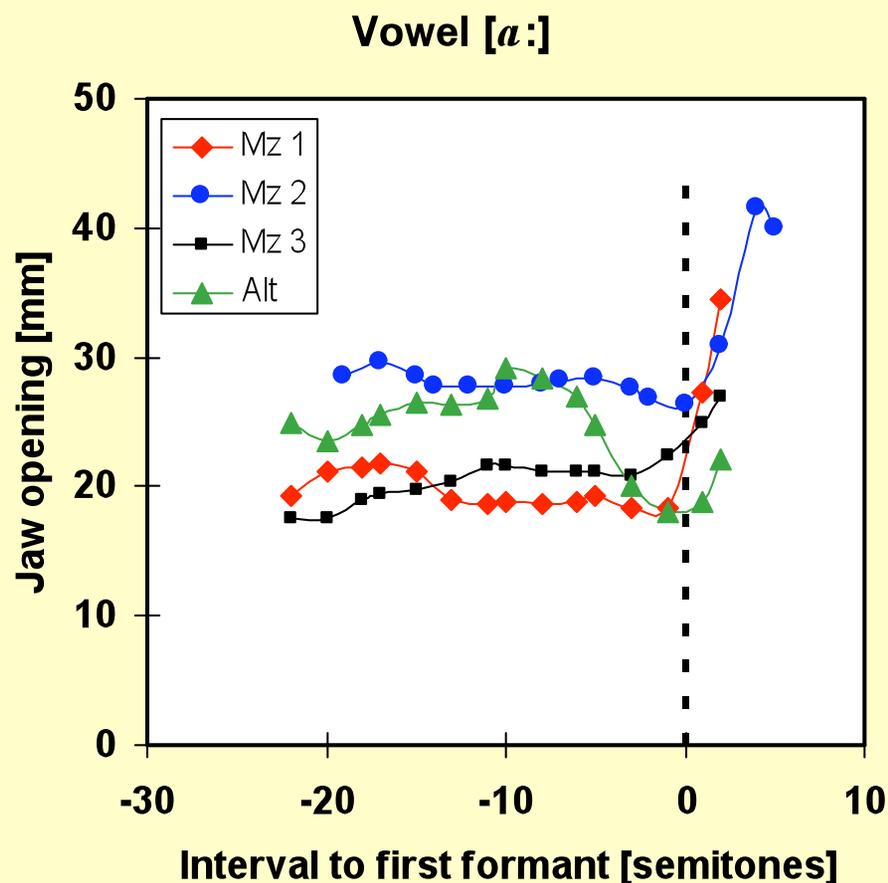


## Jaw opening strategy in professional soprano



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In [a:] the jaw opening is widened when pitch frequency approaches first formant, but in [e:] some semitones higher



# **Experiment**

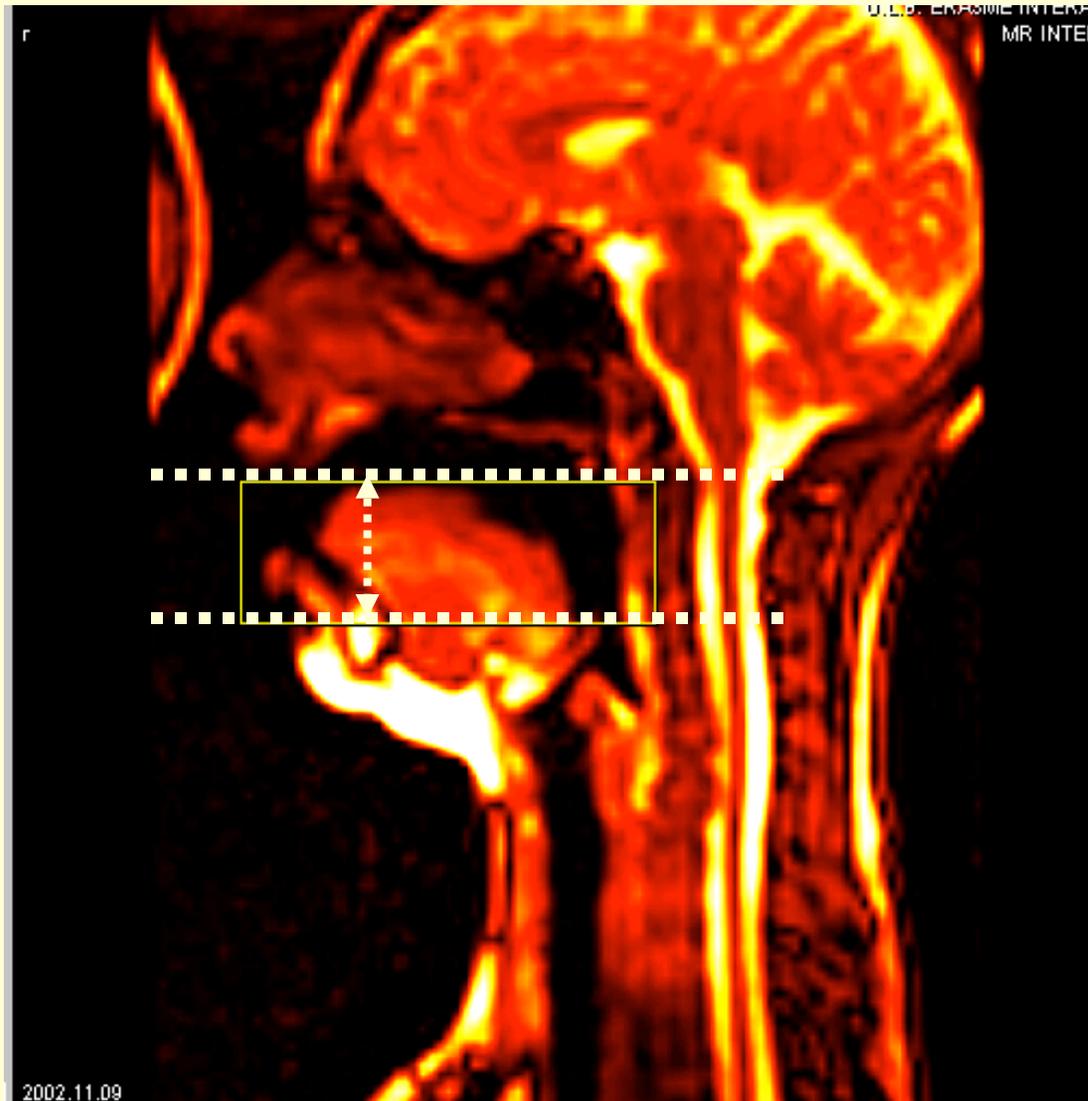
## **MRI analysis of professional soprano singing different vowels on a triad pattern covering her range**

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# Measuring jaw opening

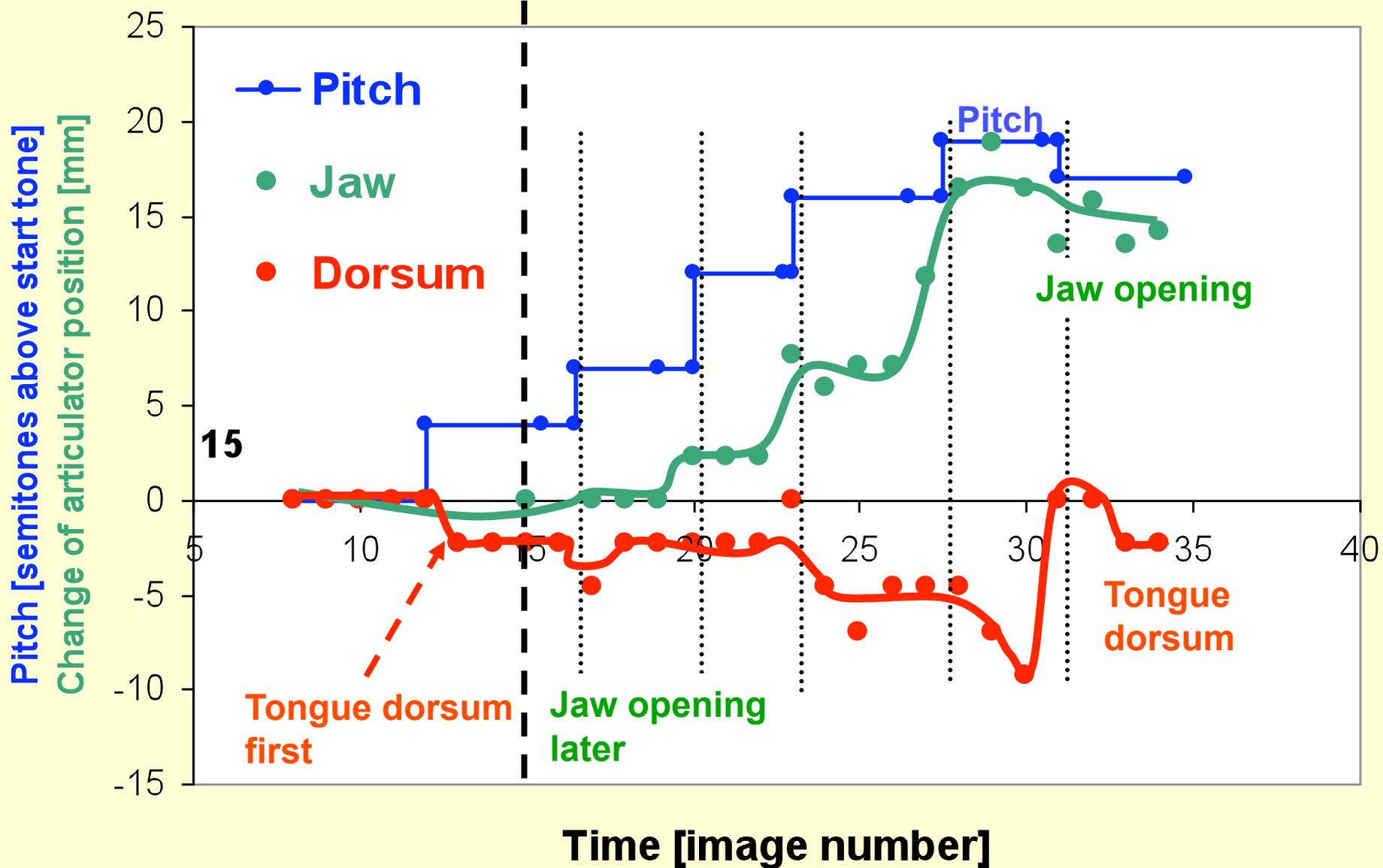


## Measuring tongue dorsum height



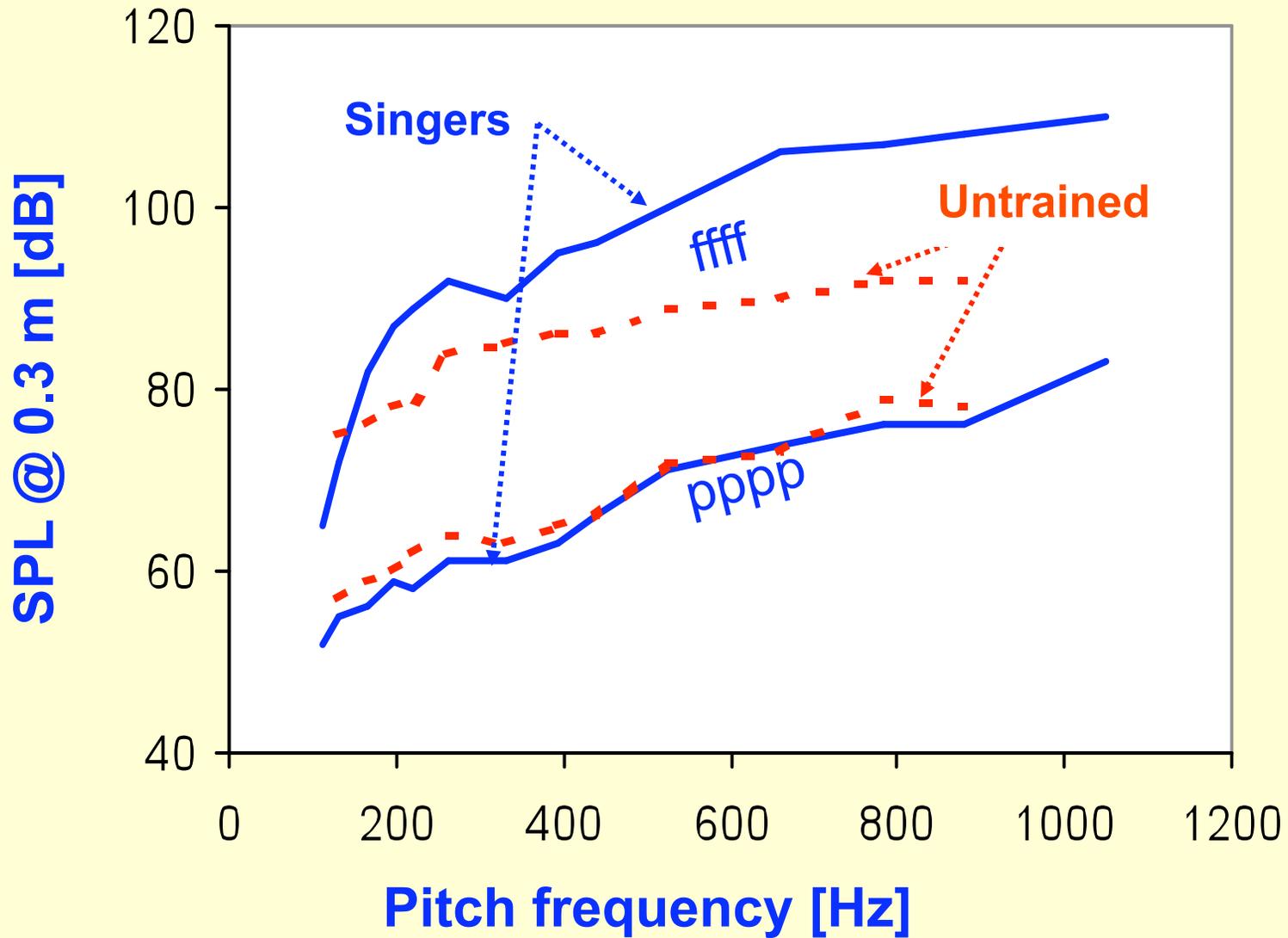
2009, Copyright Johan Sundberg

Fundamental = Normal F1



**So why not reduce tongue bulging  
also in /a/?  
APEX, please**

# This formant strategy expands the dynamic range



**Considerable sound level gain:  
Loud tones at low cost,  
Vocal economy!**

**Which singers can profit from this strategy?**

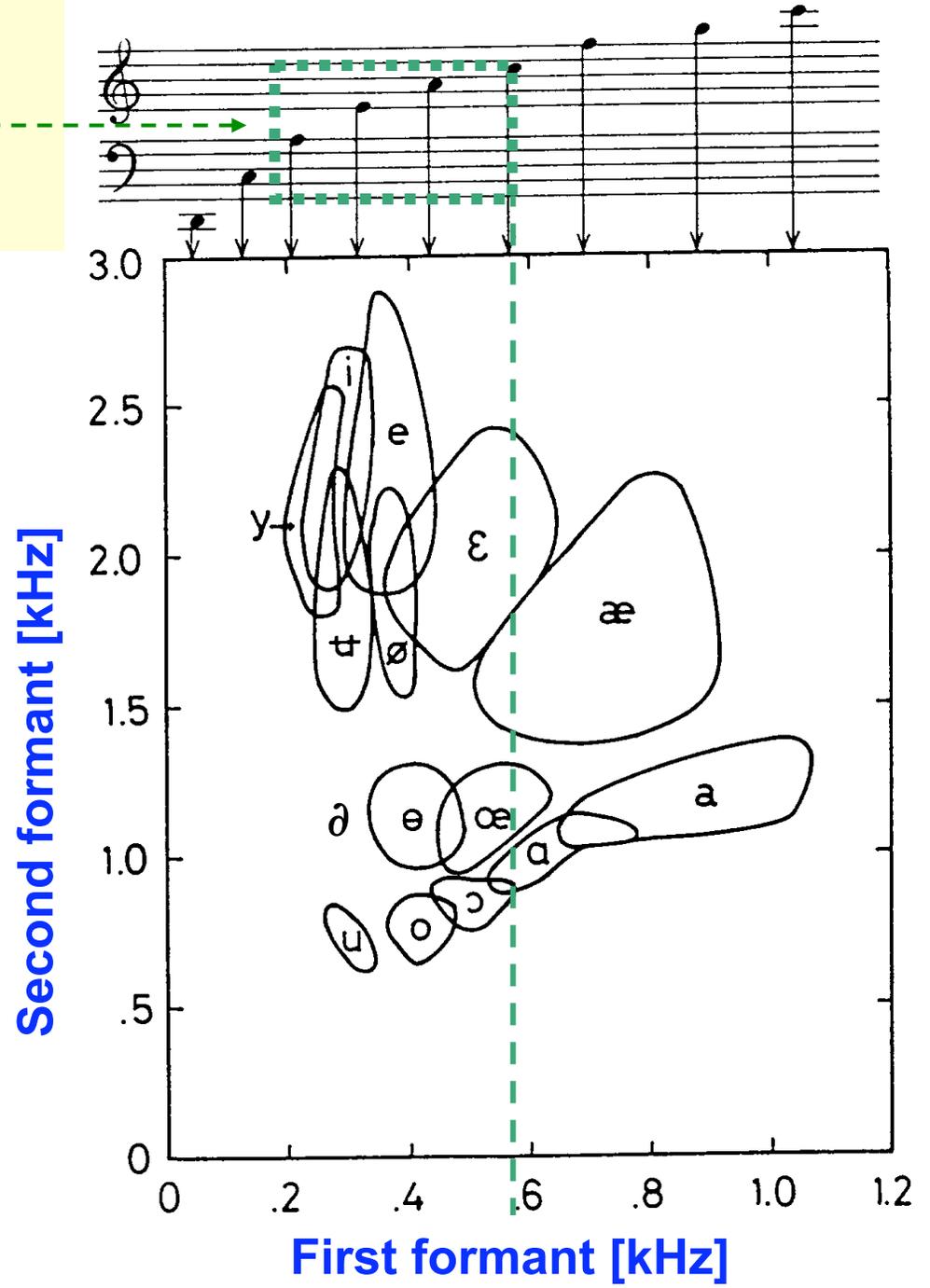




# Classification

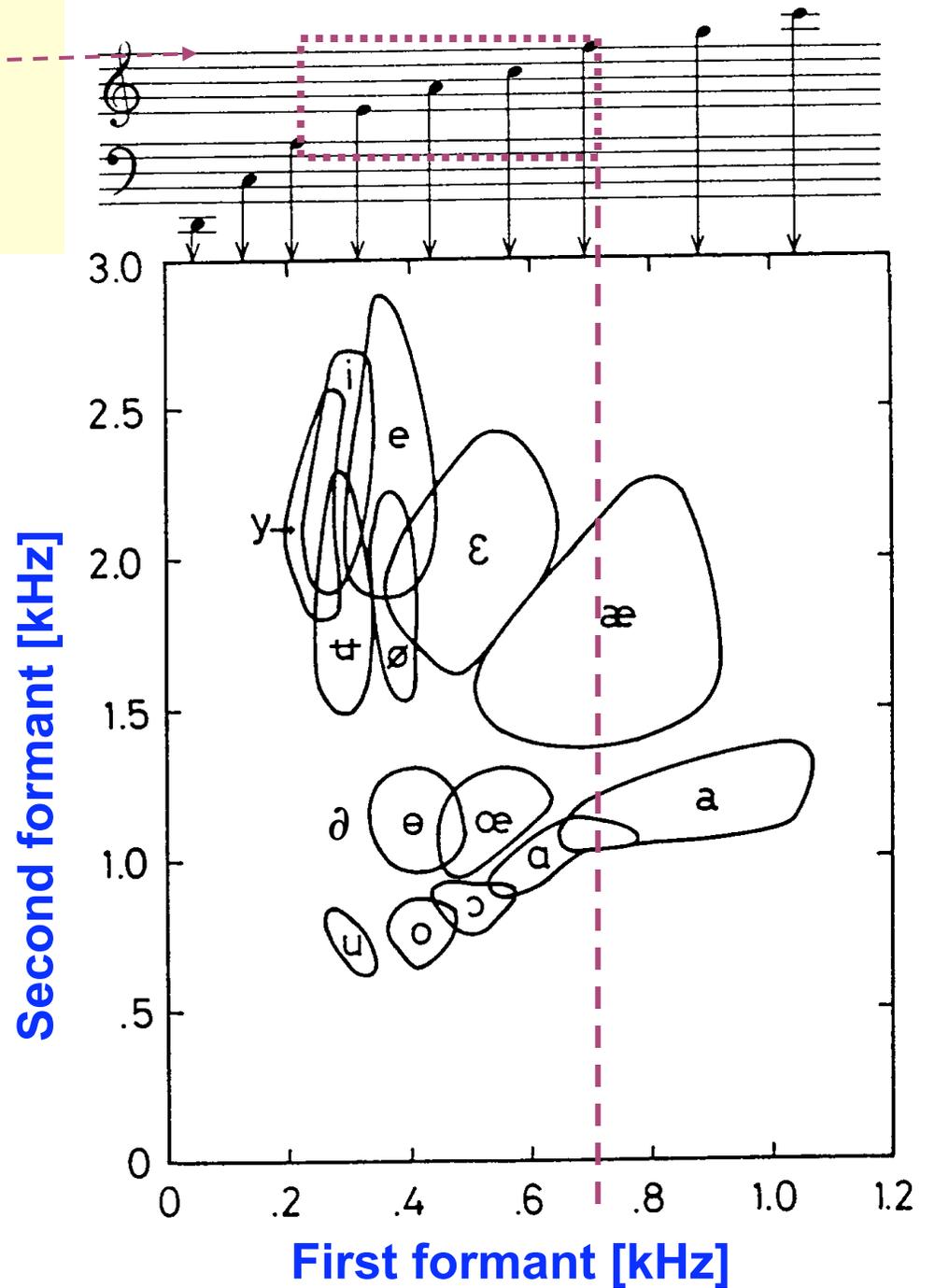
Tenor

## Formant frequencies for vowels



Classification **Alto**

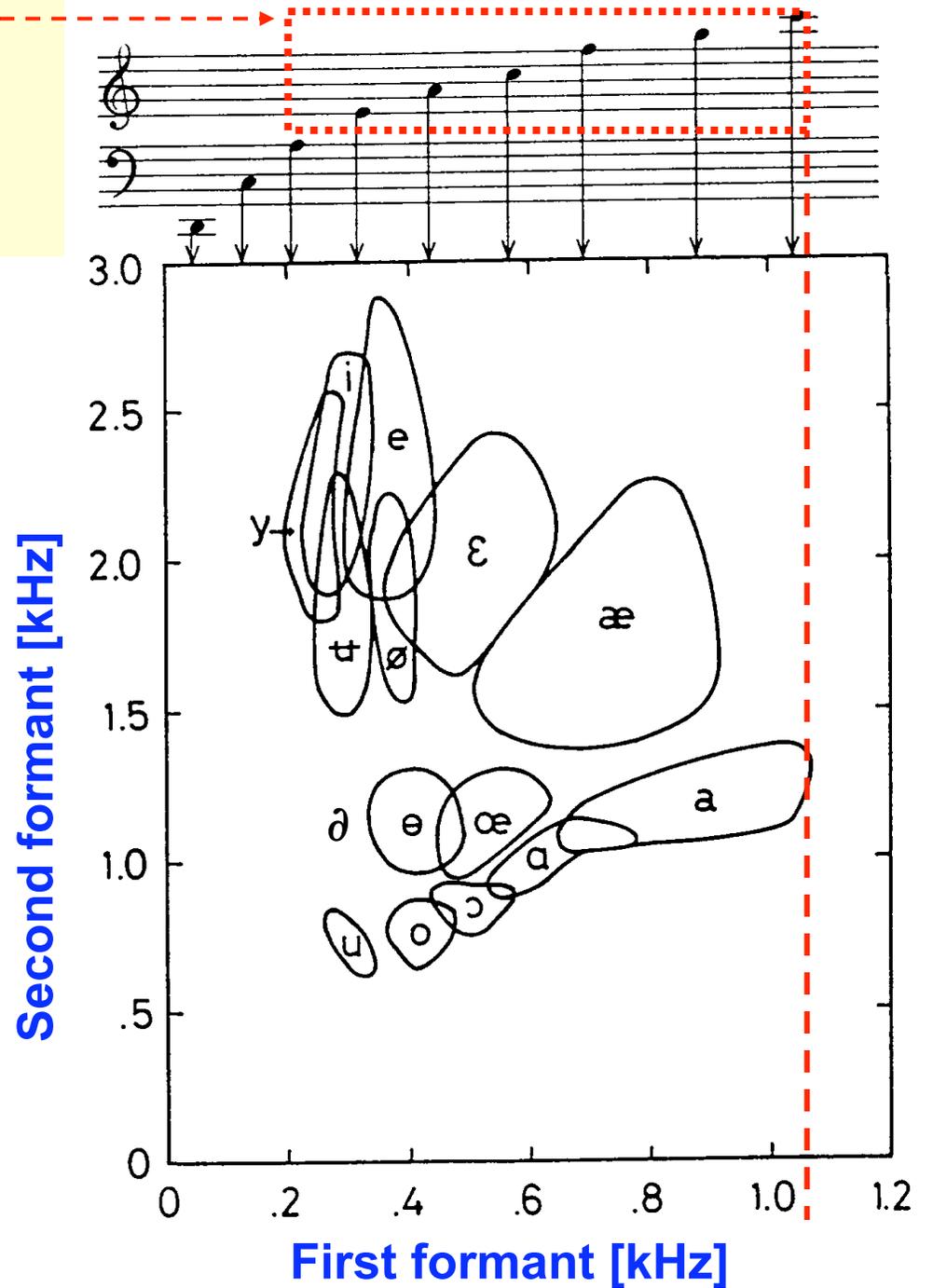
# Formant frequencies for vowels



# Classification

Soprano

## Formant frequencies for vowels





**Singers singing in pitch ranges above normal  
value of first formant need to learn  
a pitch-dependent vowel articulation!!!!!!!**

# **Don't allow pitch frequency to pass the first formant!**

## **Trick:**

- **reduce articulatory constriction**
- **widen jaw opening**

## **Result:**

- **loud sound at minimum effort/vocal economy**

# Getting heard

## The male case

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# **Singer's formant cluster**

**Also called singer's spectrum peak**

**The fine art of clustering resonances;  
Performed by male classically trained**

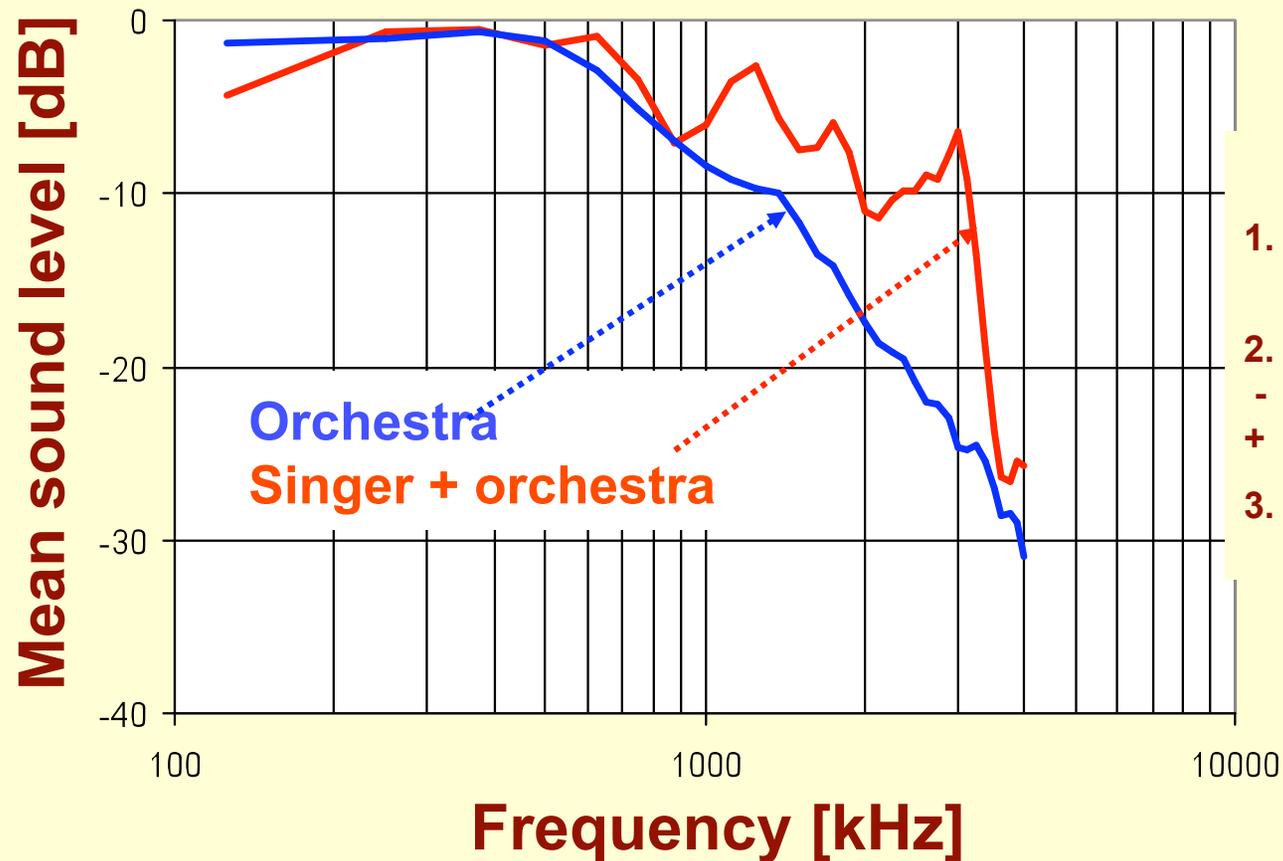
- tenors**
- baritones**
- basses**

# Check spectrum

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# Singer's formant cluster

Long-term-average spectrum of orchestra  $\pm$  singer



## Sound example

1. Noise corresponding to orchestral sound
2. Singer  
- Singers' formant cluster  
+ Singers' formant cluster
3. Examples 1. & 2. together

# **Production of singer's formant cluster**

**Good voice source**

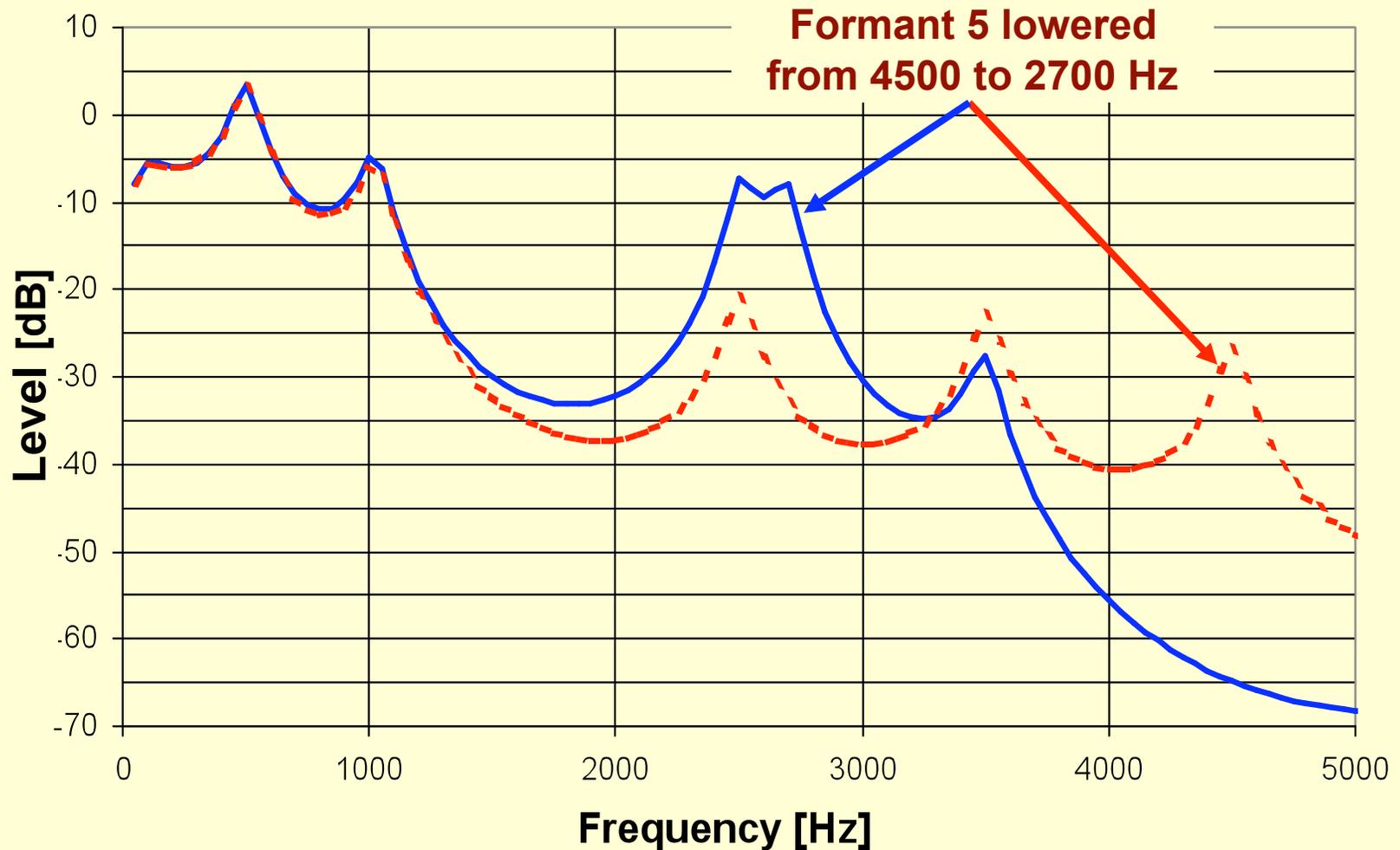
**Wide pharynx/Low larynx**

**Clustering of formants 3, 4, 5**

**Formants generate spectrum peaks  
Their levels determined by their frequencies**

**(Resonances are like good friends, proximity strengthens)**

# Creating singer's formant cluster produced by clustering formants

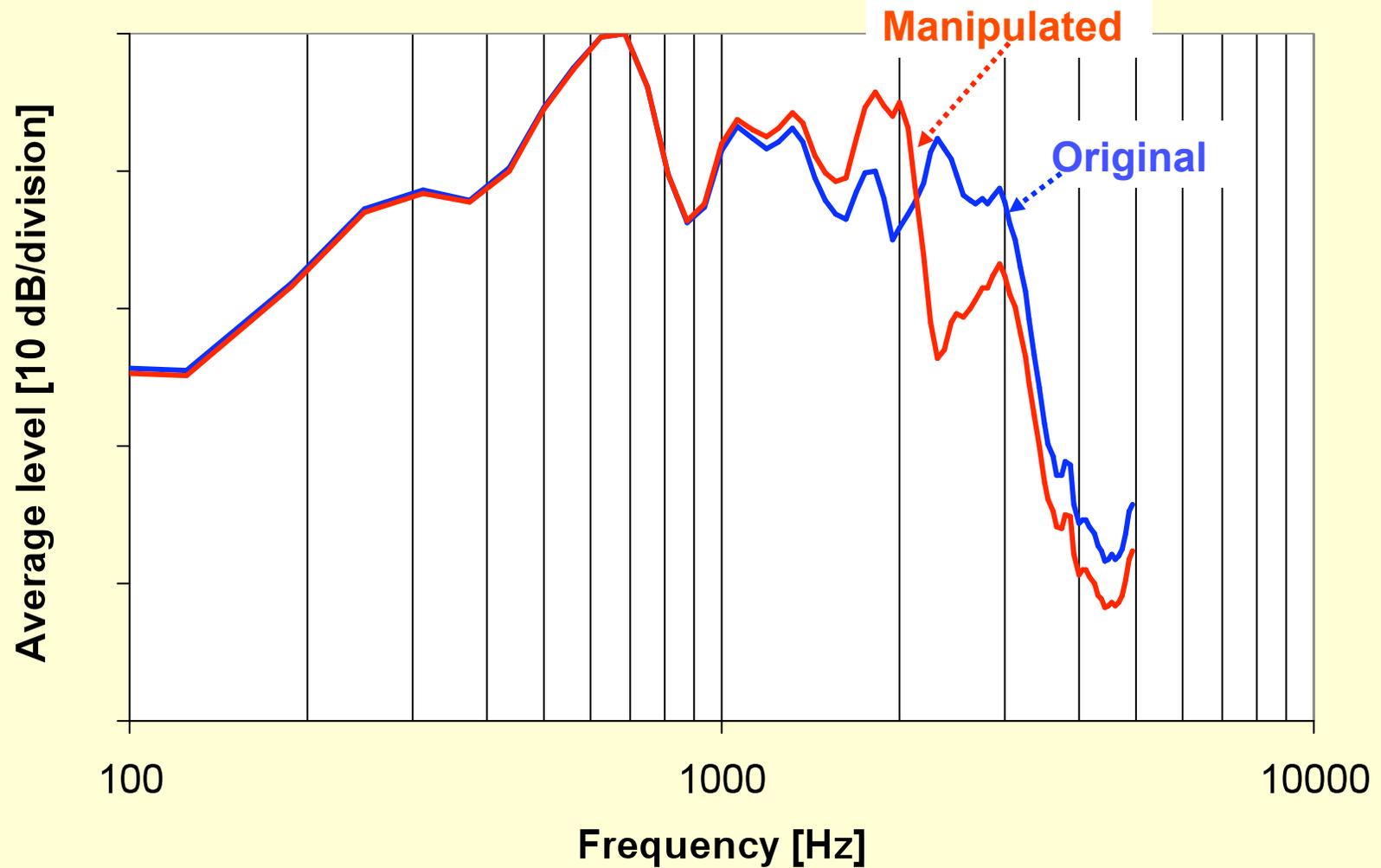


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# **Center frequency of singer's formant cluster is perceptually relevant**

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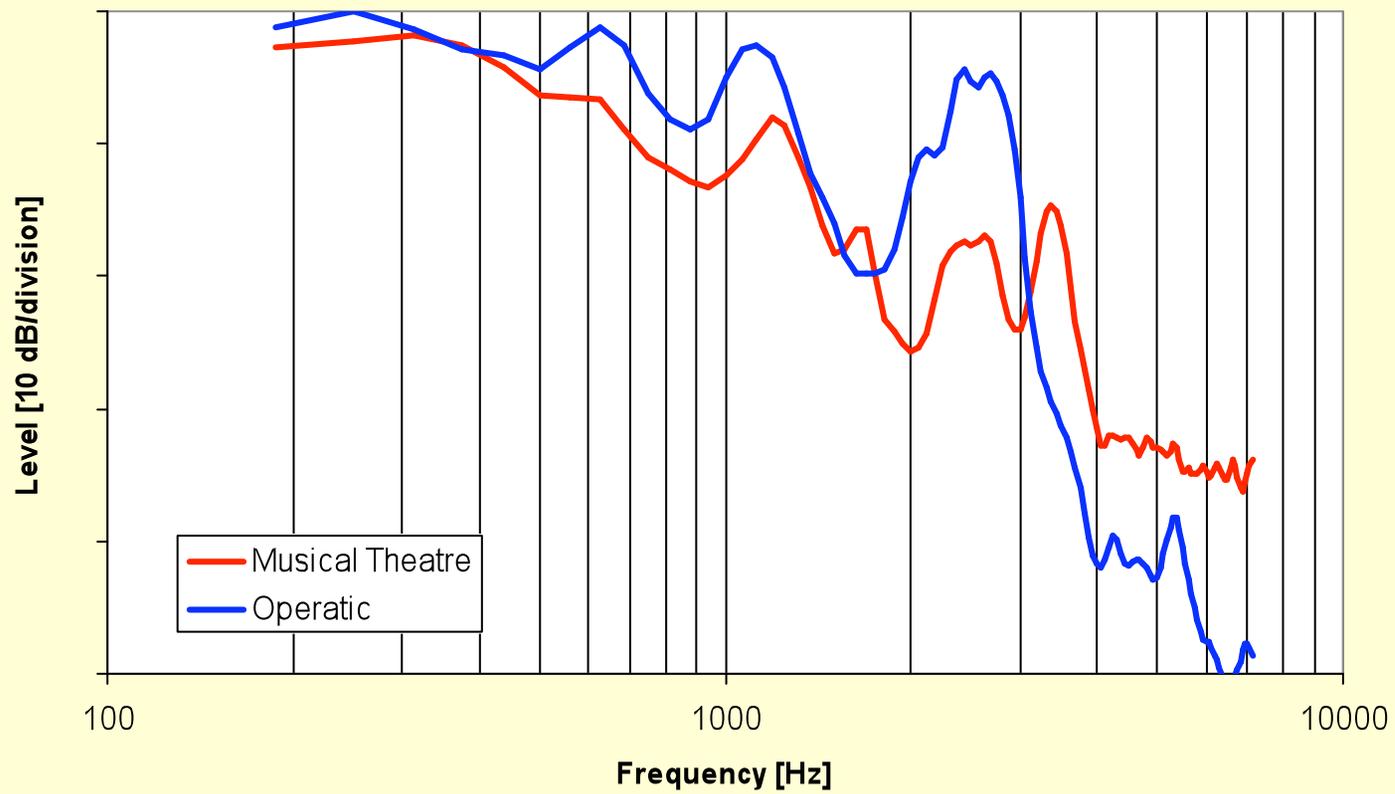
# Lowering third formant by 300 Hz



# Who possesses a singer's formant cluster?

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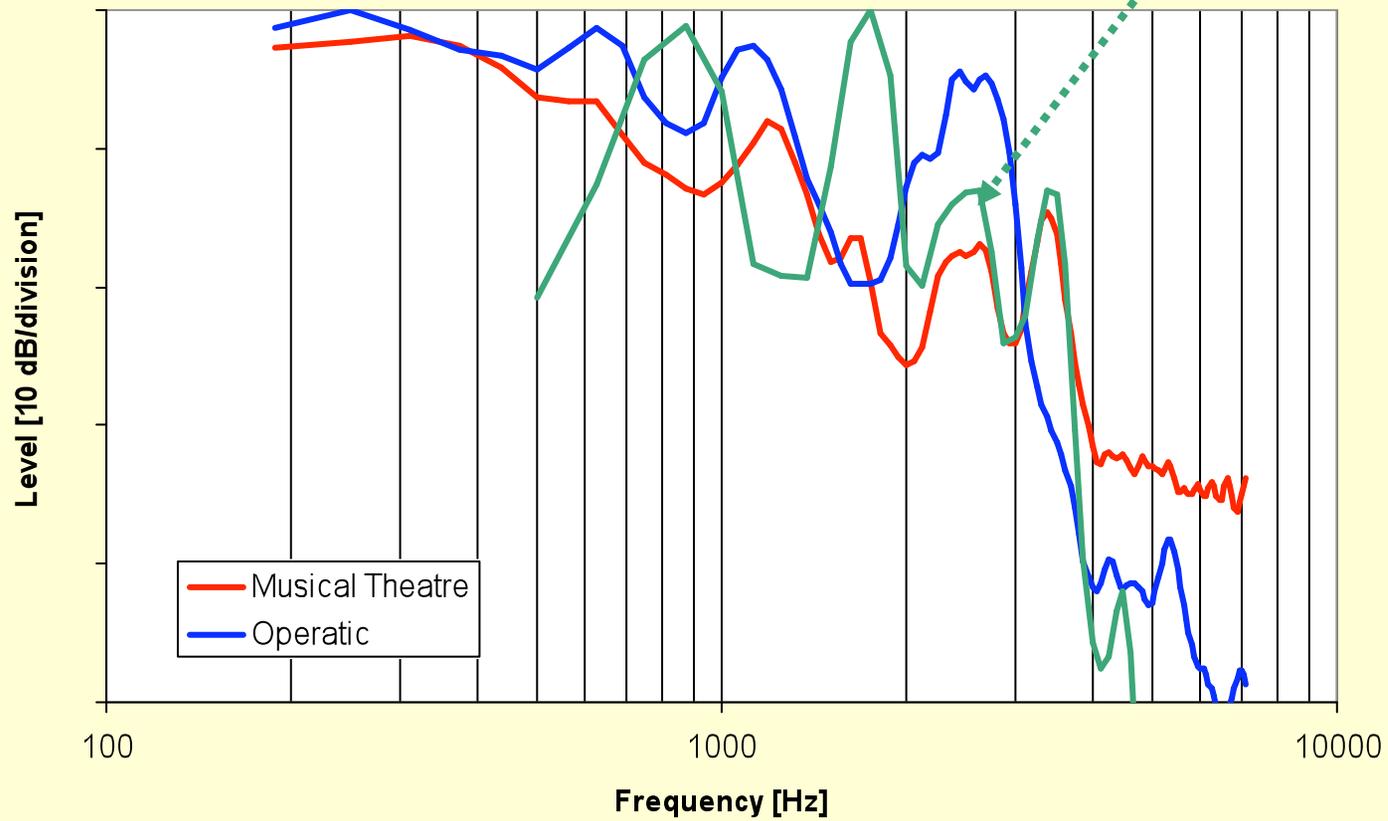
# LTAS



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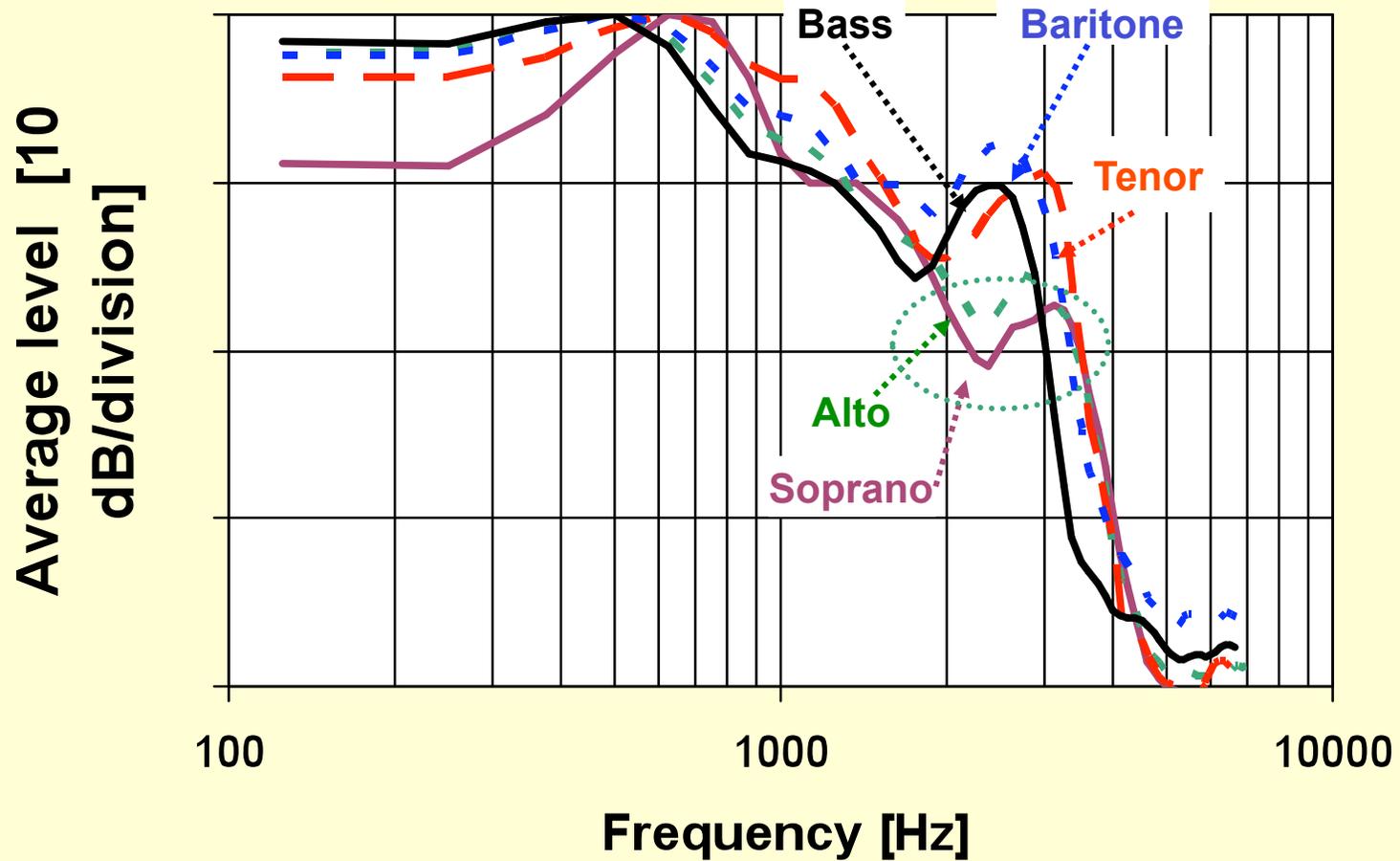
# LTAS

Is this a singer's formant?



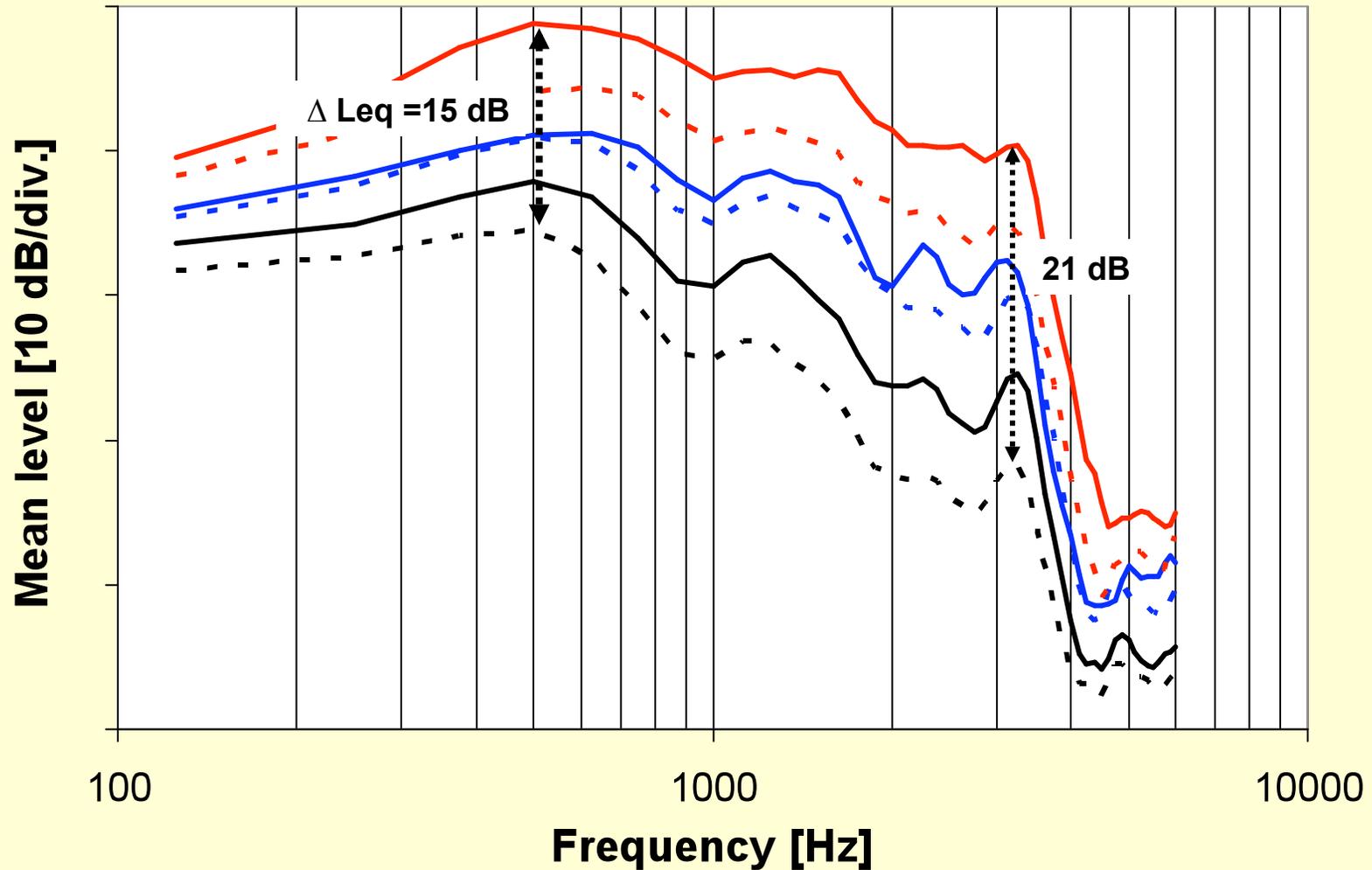
**Any peak at high frequency is not a  
singer's formant cluster**

# Female singers don't have a singer's formant cluster



# Vocal loudness and spectrum tilt

Nordenberg & Sundberg, J. Acoust. Soc. Am. 120, 453-457 (2006)



# **Effect of vocal loudness on spectrum slope, Check spectrum, when loudness is increased!**

**High overtones gain more than low, so singer's formant cluster becomes more dominant, if vocal loudness is increased!**

**A bad strategy for achieving singer's spectrum peak!**

# Summary

## Singer's formant cluster

- occurs near 3000 Hz in tenor, baritone, and bass voices
- center frequency varies with voice classification
- generated by clustering formants 3, 4, & 5
- can be achieved by a wide pharynx/lowered larynx
- helps male solo singer's voice to cut through loud accompaniment

## Another case of vocal economy

# MENU:

**A: The instrument**

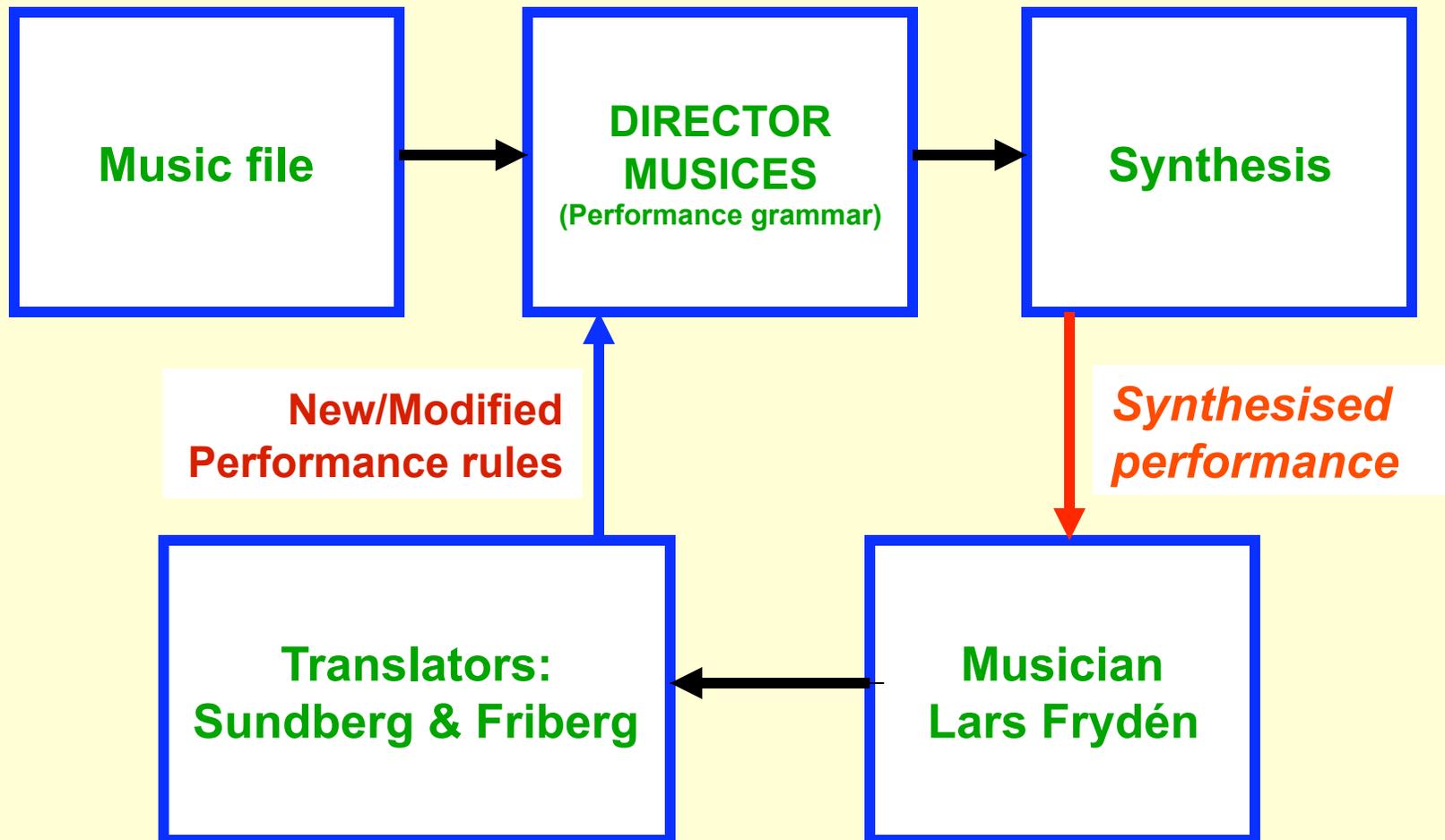
**B: Getting heard**

**C: Expressivity**

# Expressivity

What is the code?  
Where did we learn it?

# The Analysis-by-Synthesis strategy



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# DIRECTOR MUSICES interface

Quantity

Performance rules

The screenshot shows a software window titled "allrules.pal". On the left side, there is a vertical column of controls: "Play performed", "Play nominal", "Init&Apply", "Apply", "Scale: 1.5", "Save as..", and two checkboxes for "log to file" and "log to score". Below these are radio buttons for "No-Sync" and "Melodic-Sync" (which is selected). The main area contains a list of performance rules, each with a numerical value (all are 0) and a slider control. The rules listed are: High-Loud, Melodic-Charge :Amp 1 :Dur 1 :Vibamp 1, Harmonic-Charge :Amp 1 :Dur 1 :Vibfreq 1, Chromatic-Charge, Faster-Uphill, Leap-Tone-Duration, Leap-Articulation-Dro, Repetition-Articulation-Dro, Duration-Contrast :Amp 1 :Dur 1, Duration-Contrast-Art, Double-Duration, Social-Duration-Care, Punctuation :Dur 1 :Duroff 1 :Markphlevel7 Nil, Phrase-Articulation :Phlevel 5 :Subphlevel 6 :Dur 1 :Dur, and Phrase-Arch :Phlevel 7 :Power 2 :Amp 1 :Next 1 :2next 1. At the bottom of the list are three checkboxes: "Normalize-Sl", "Normalize-Dr", and "Normalize-Dr-Bar".

| Control        | Value | Slider | Rule Name  |
|----------------|-------|--------|--|
| Play performed | 0     | 0      | High-Loud  |
| Play nominal   | 0     | 0      | Melodic-Charge :Amp 1 :Dur 1 :Vibamp 1                   |
| Init&Apply     | 0     | 0      | Harmonic-Charge :Amp 1 :Dur 1 :Vibfreq 1                 |
| Apply          | 0     | 0      | Chromatic-Charge   |
| Scale: 1.5     | 0     | 0      | Faster-Uphill  |
| Save as..      | 0     | 0      | Leap-Tone-Duration                                       |
| log to file    | 0     | 0      | Leap-Articulation-Dro                                    |
| log to score   | 0     | 0      | Repetition-Articulation-Dro                              |
| No-Sync        | 0     | 0      | Duration-Contrast :Amp 1 :Dur 1                          |
| Melodic-Sync   | 0     | 0      | Duration-Contrast-Art                                    |
|                | 0     | 0      | Double-Duration  |
|                | 0     | 0      | Social-Duration-Care                                     |
|                | 0     | 0      | Punctuation :Dur 1 :Duroff 1 :Markphlevel7 Nil           |
|                | 0     | 0      | Phrase-Articulation :Phlevel 5 :Subphlevel 6 :Dur 1 :Dur |
|                | 0     | 0      | Phrase-Arch :Phlevel 7 :Power 2 :Amp 1 :Next 1 :2next 1  |
|                |       |        | <input type="checkbox"/> Normalize-Sl                    |
|                |       |        | <input type="checkbox"/> Normalize-Dr                    |
|                |       |        | <input type="checkbox"/> Normalize-Dr-Bar                |
|                | 0     | 0      | Final-Ritard :Q 3  |

# Three performance principles:

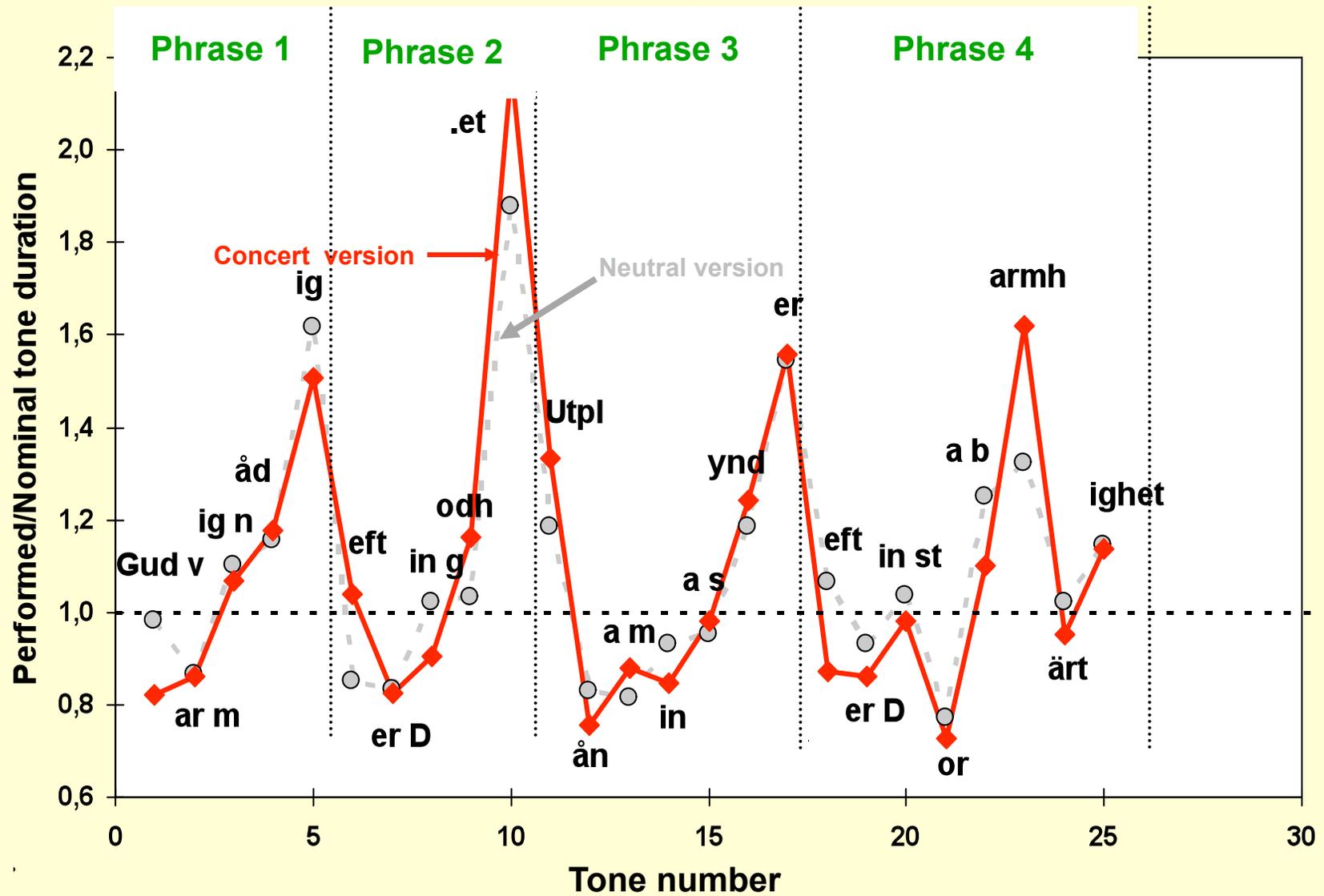
1. Marking the structure
2. Sharpening contrasts
3. Emphasising important notes

# **Principle 1:**

## **Mark the structure!**

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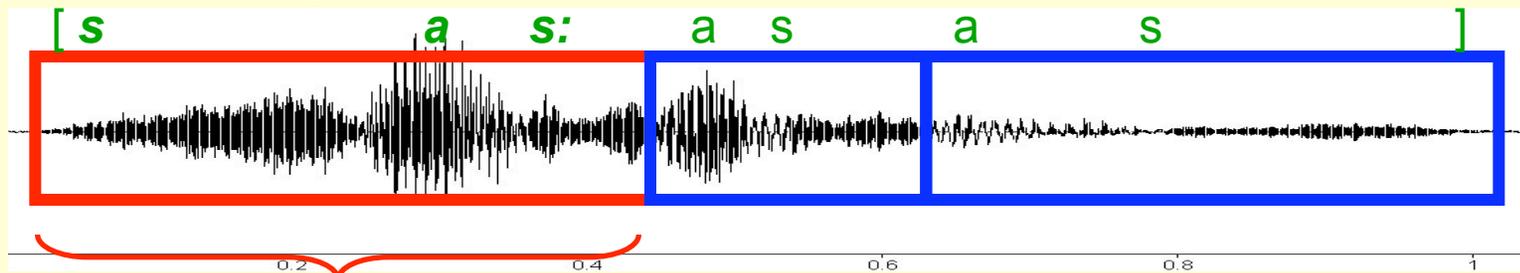
# Phrase marking: Phrase Arch



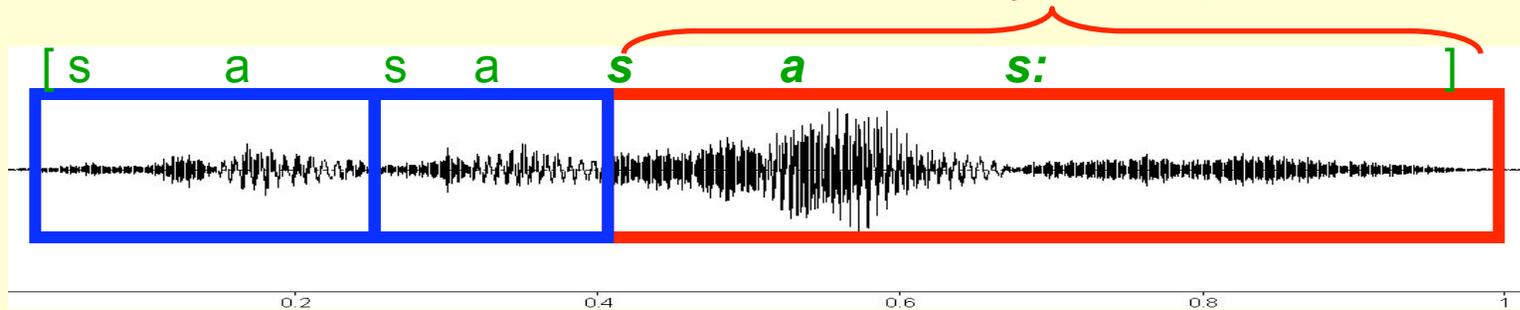
**Tempo change is an *expressor***  
**Similar expressor used in speech**

# Final lengthening in speech

Stressed syllable,  
initial position



Stressed syllable,  
final position

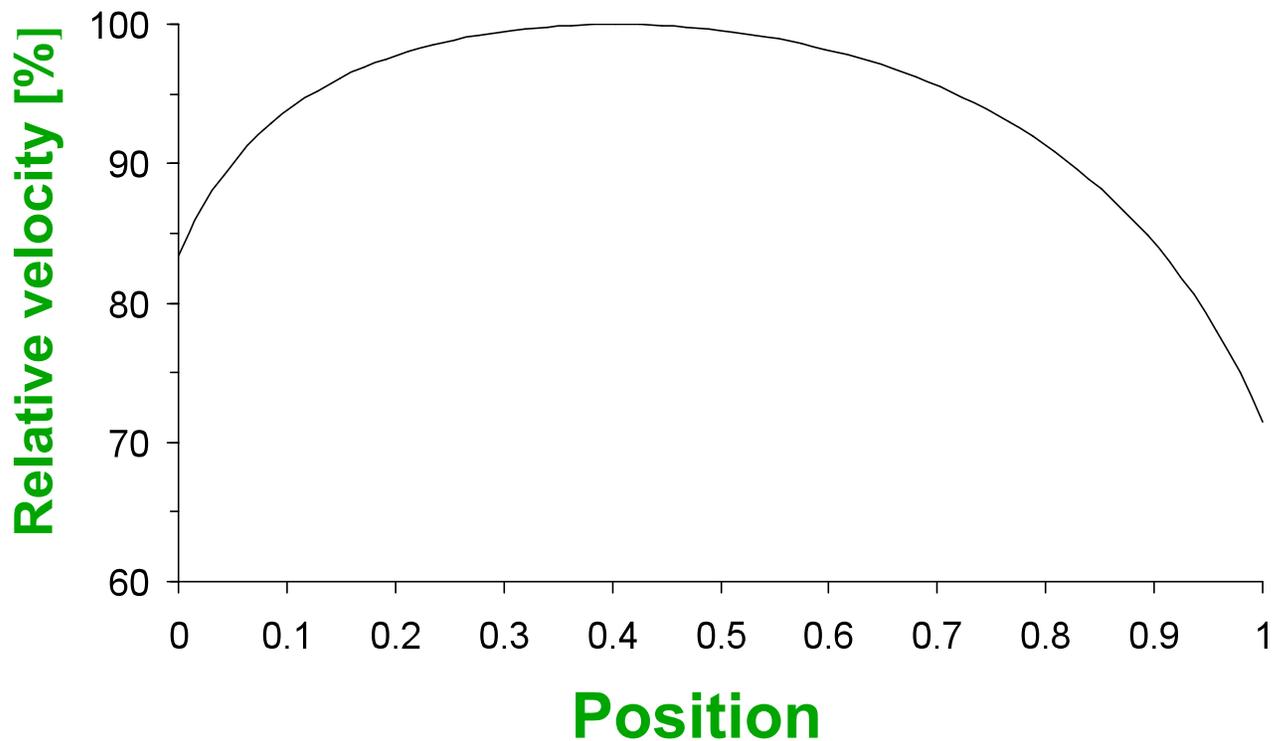


# Origin of this expressor?

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# Velocity of hand movement

Change of hand position along straight line

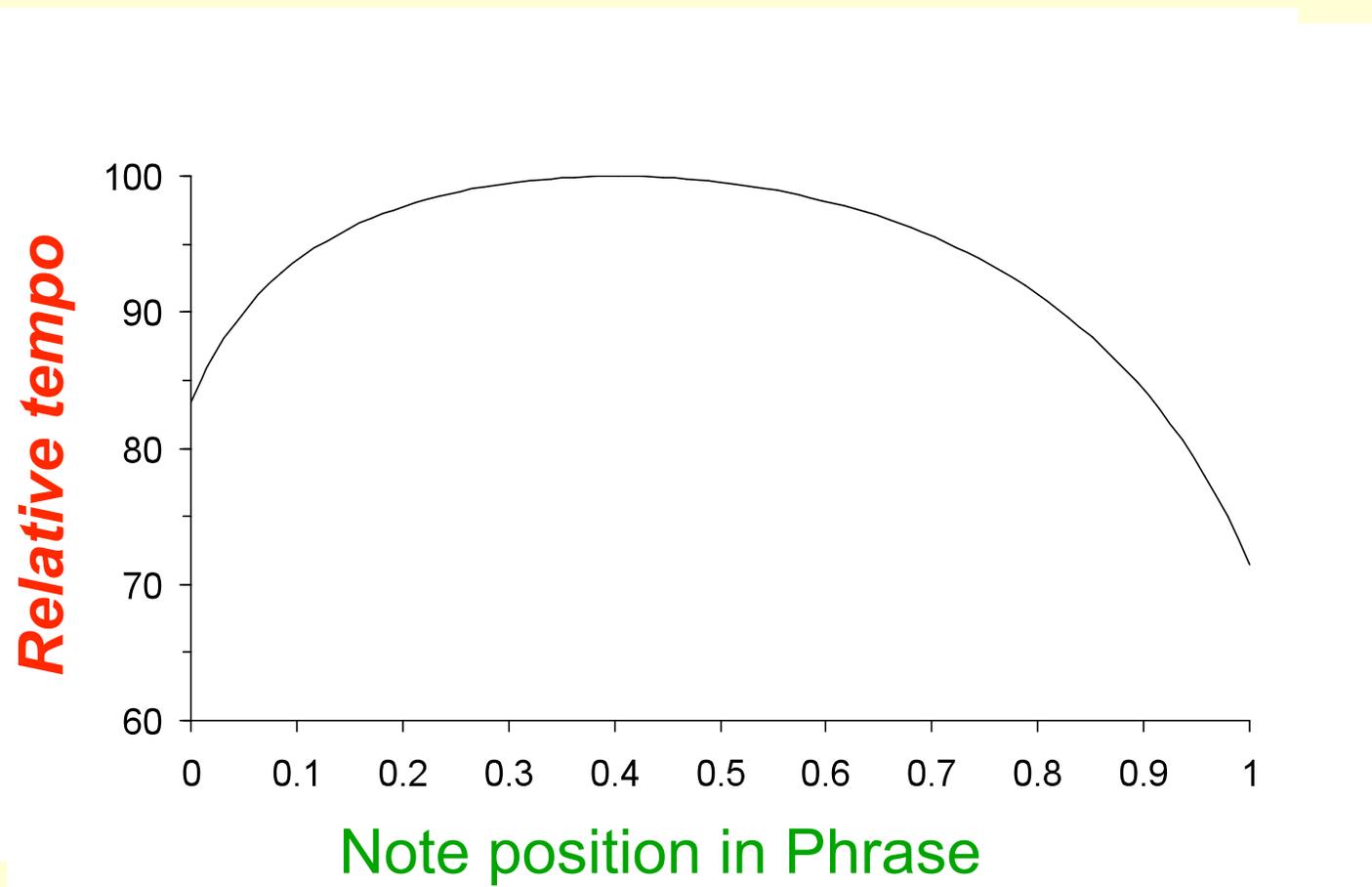


Start

Target

2007, Copyright © Justin, Friberg and Bresin, forthcoming

# Velocity of hand movement translated to tempo

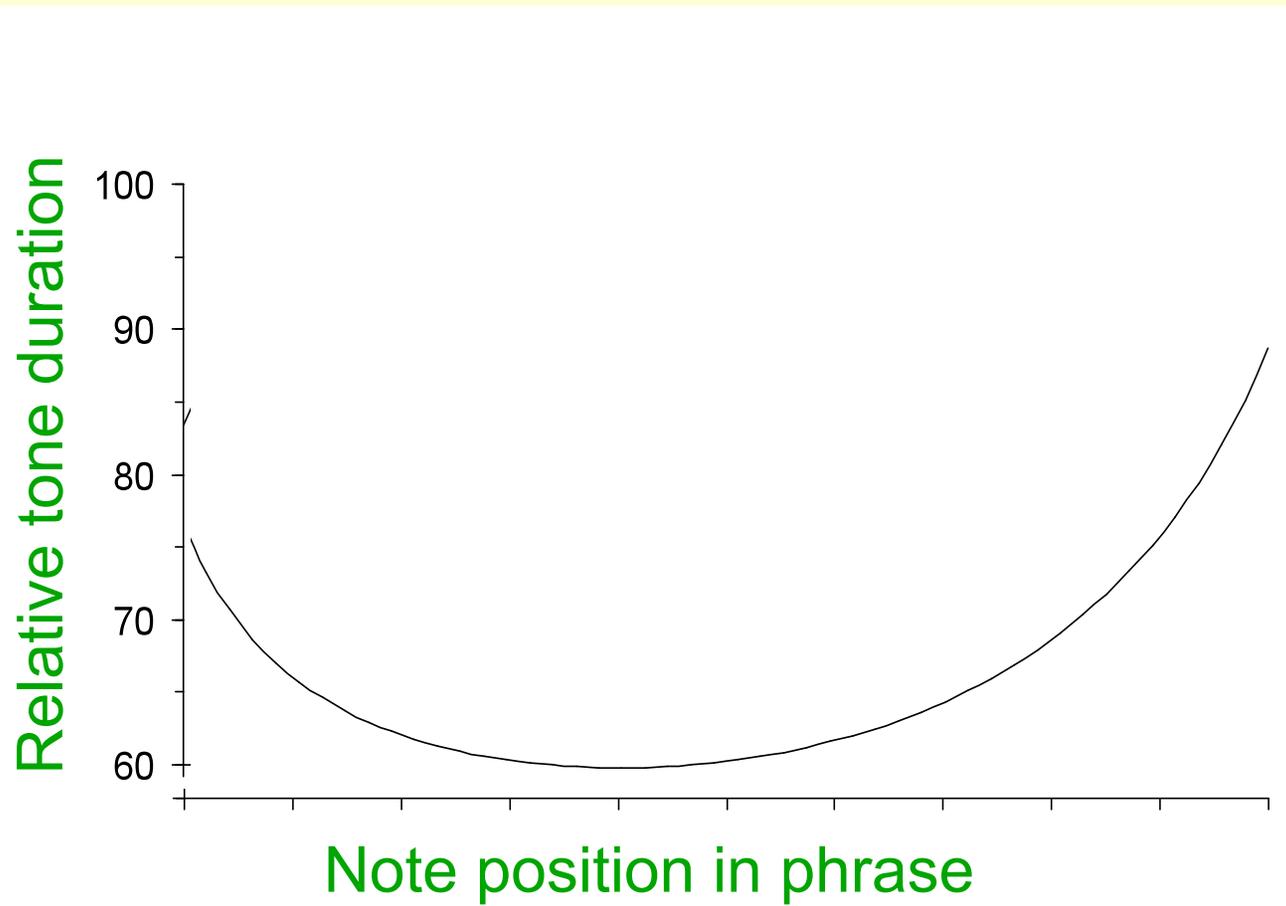


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(according to Juslin, Friberg and Bresin, forthcoming)

# Hand movement pattern translated to tone duration



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2009, Copyright Johan Sundberg

(according to Juslin, Friberg and Bresin, forthcoming)

# Phrase marking

Phrase level

1

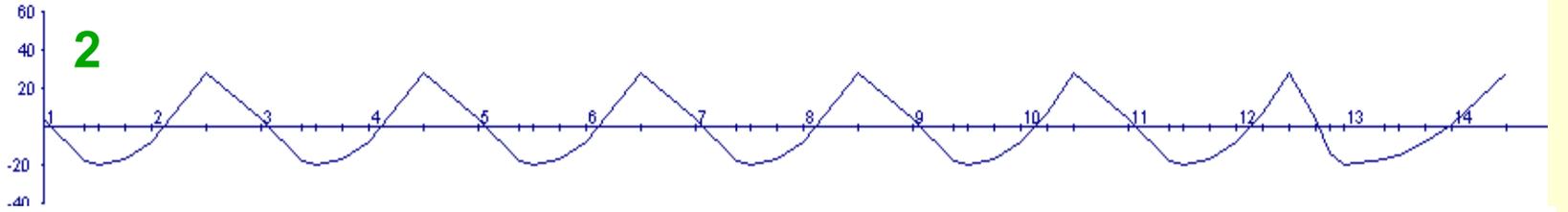


2

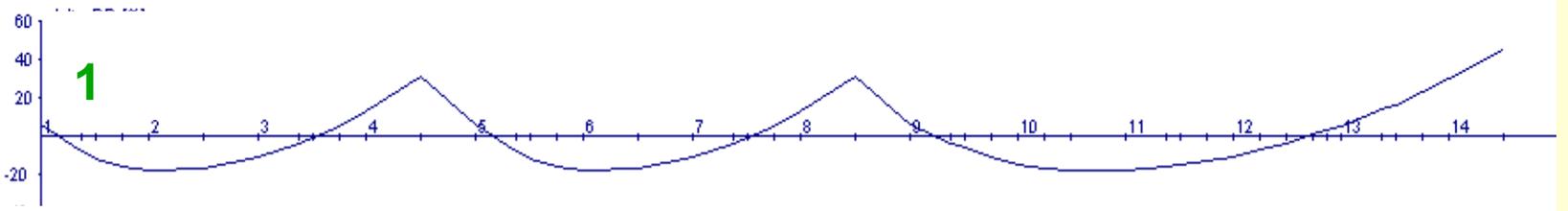


Relative ton duration

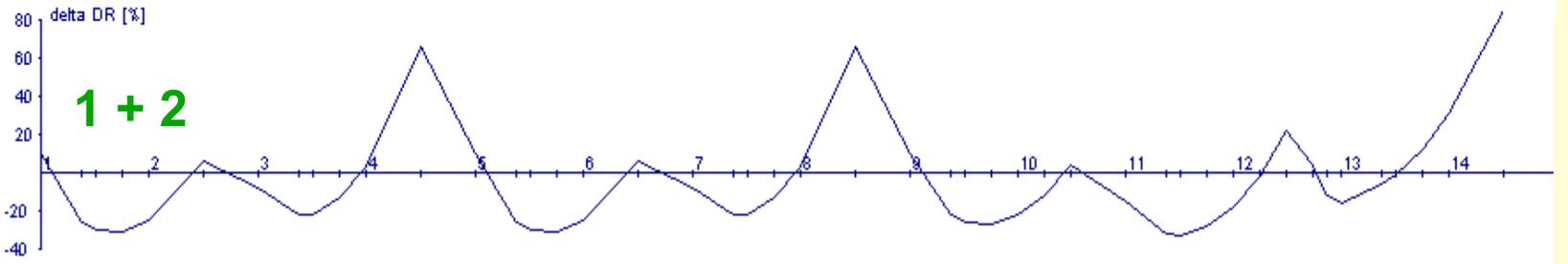
2



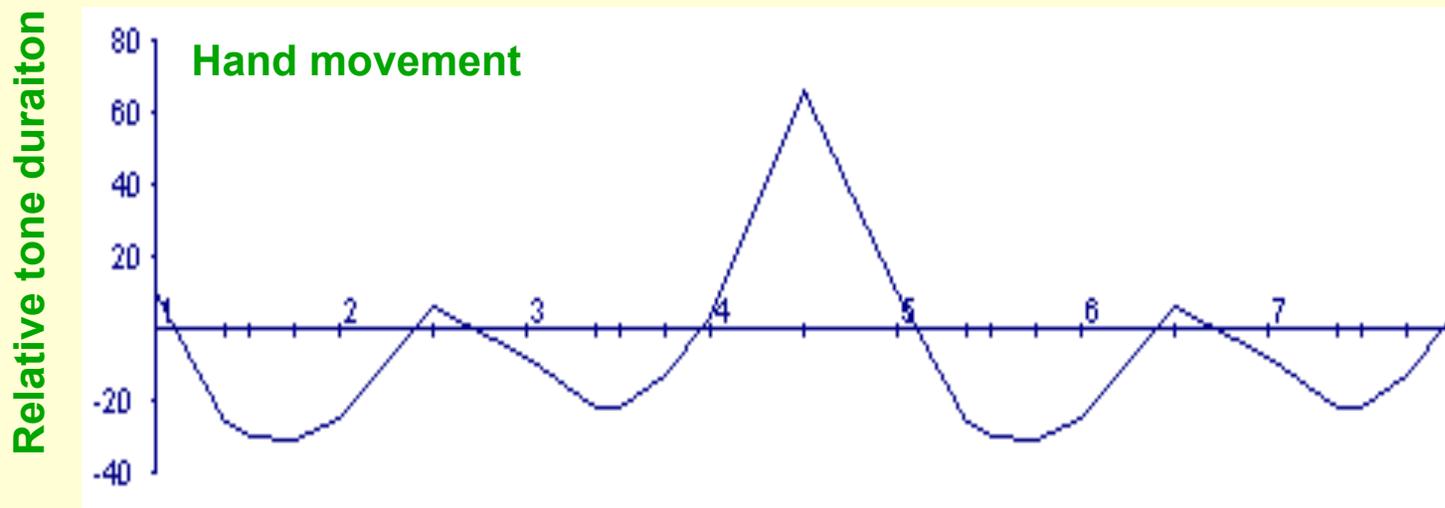
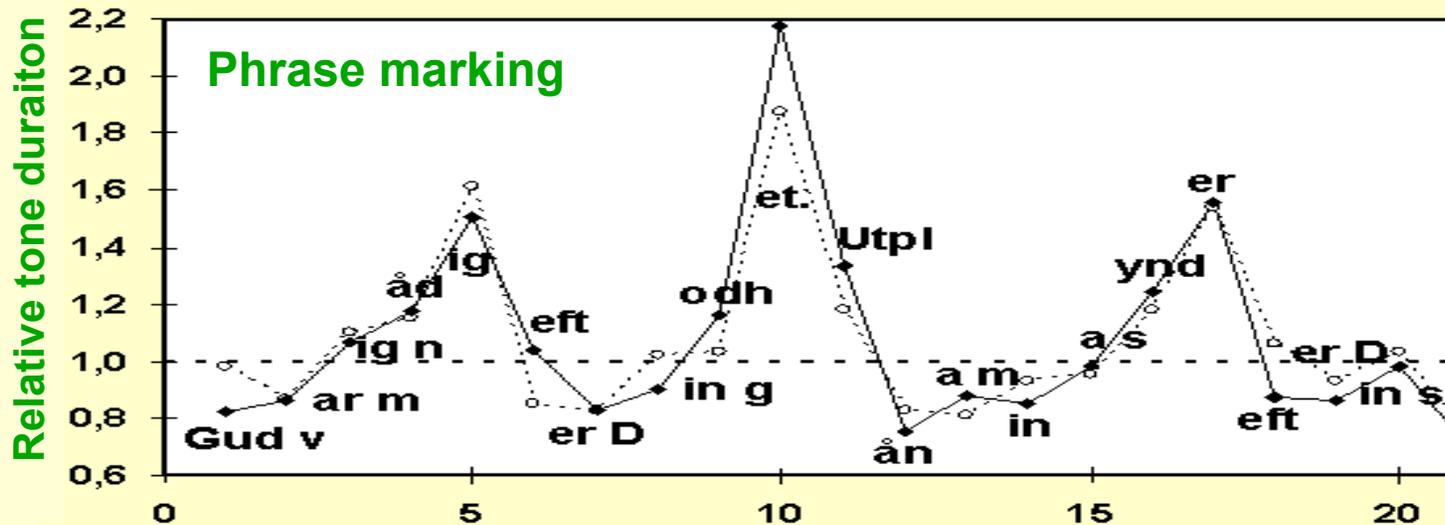
1



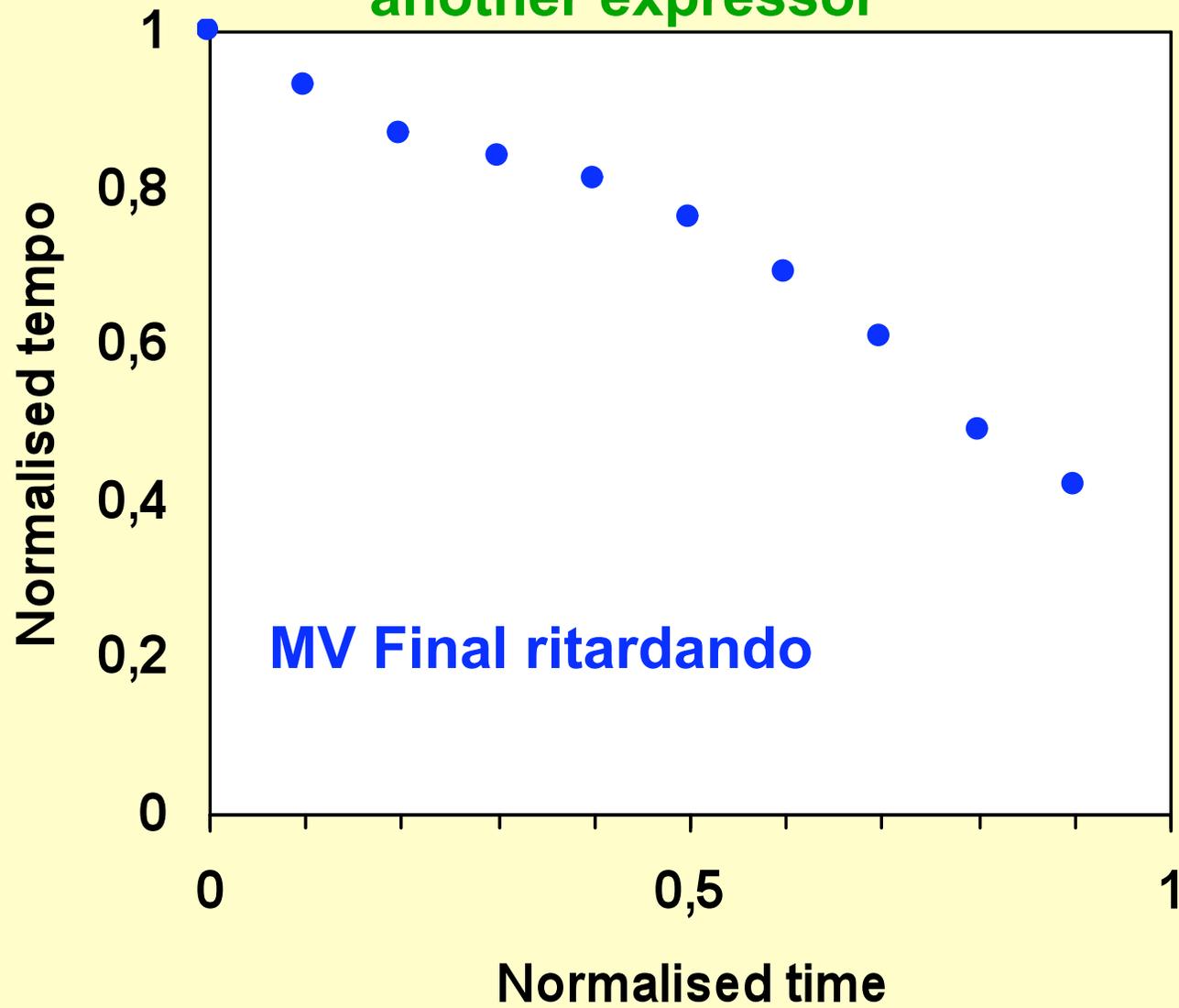
1 + 2



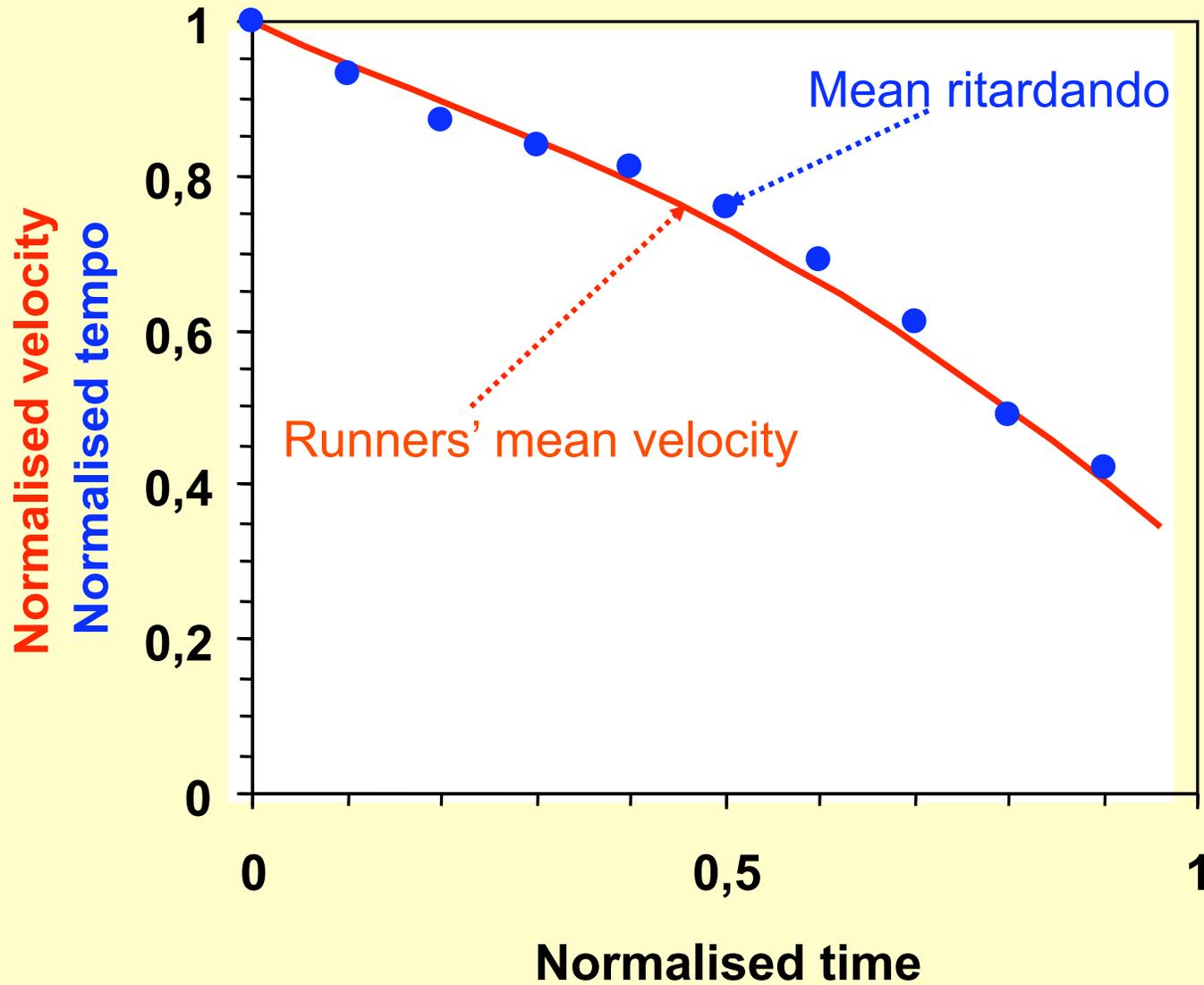
# Modelling Hagegård's phrase marking with hand movement pattern



# Final ritardando, another expressor



# Final ritardando & stopping running



**Do we understand tempo change  
expressors because they allude  
to experience of movement?**

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# **Principle 2:**

## **Sharpen contrasts!**

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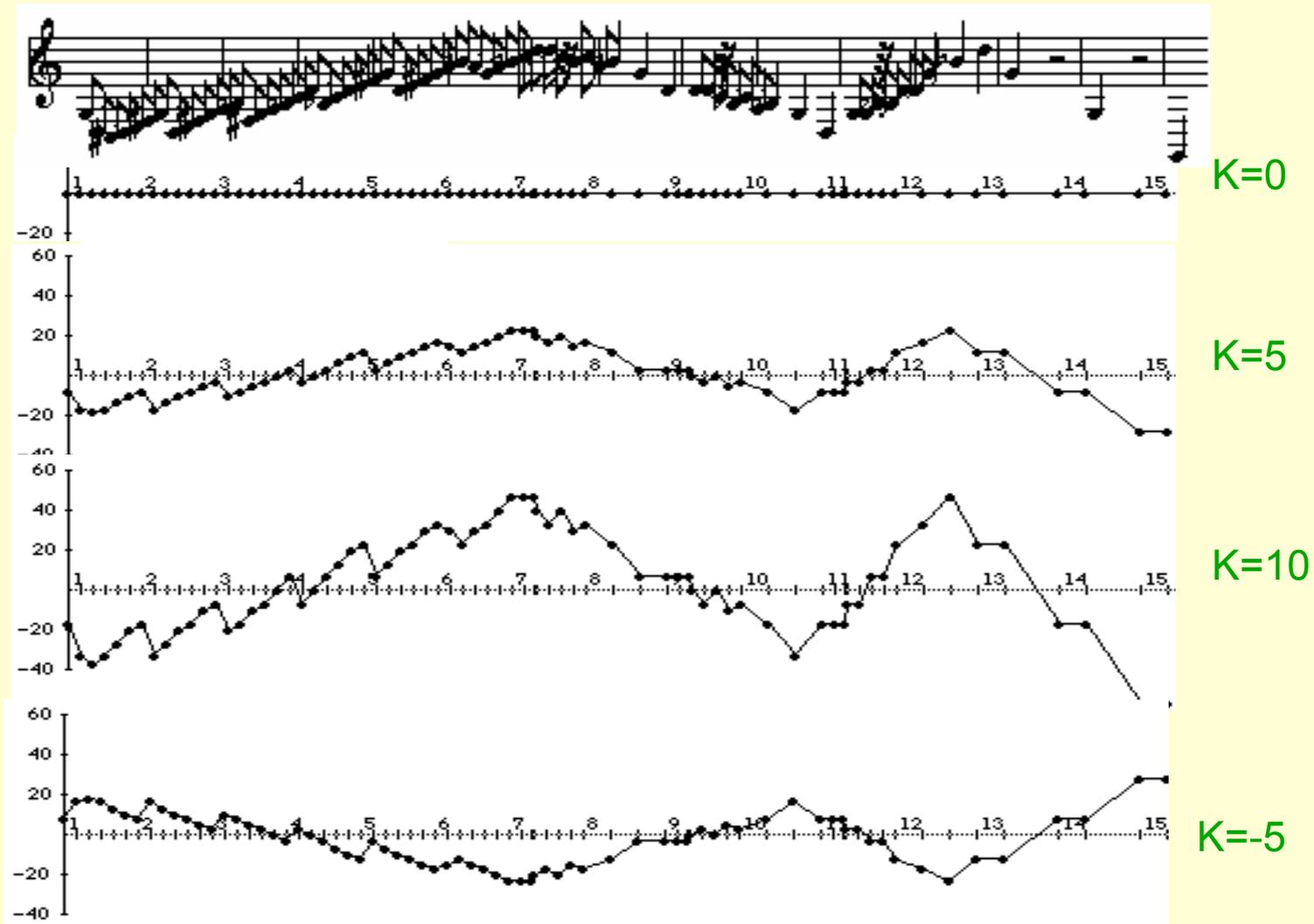
# The case of pitch

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# Director musices example

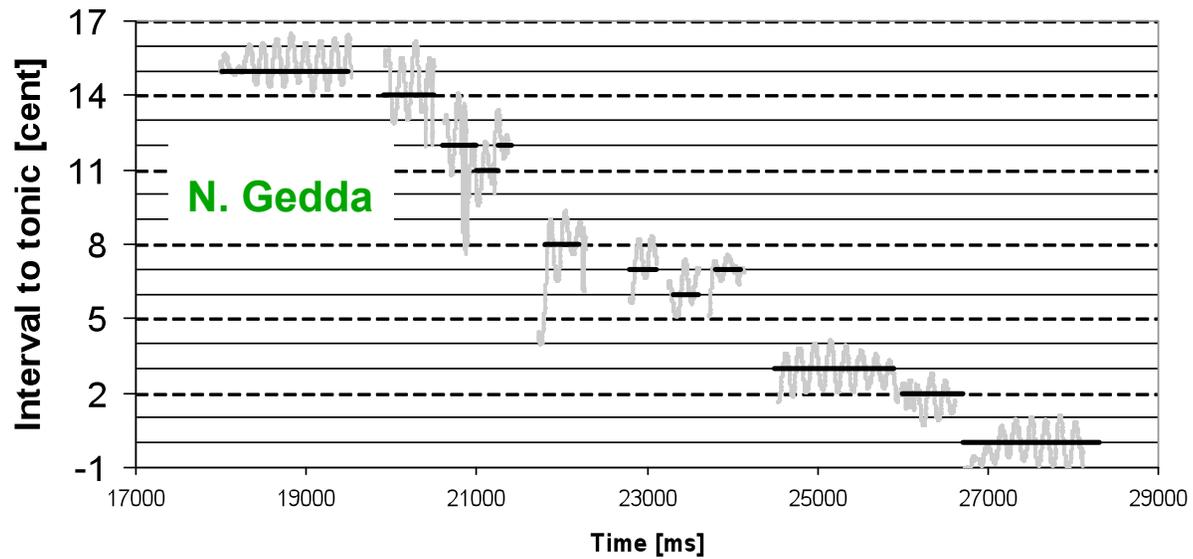
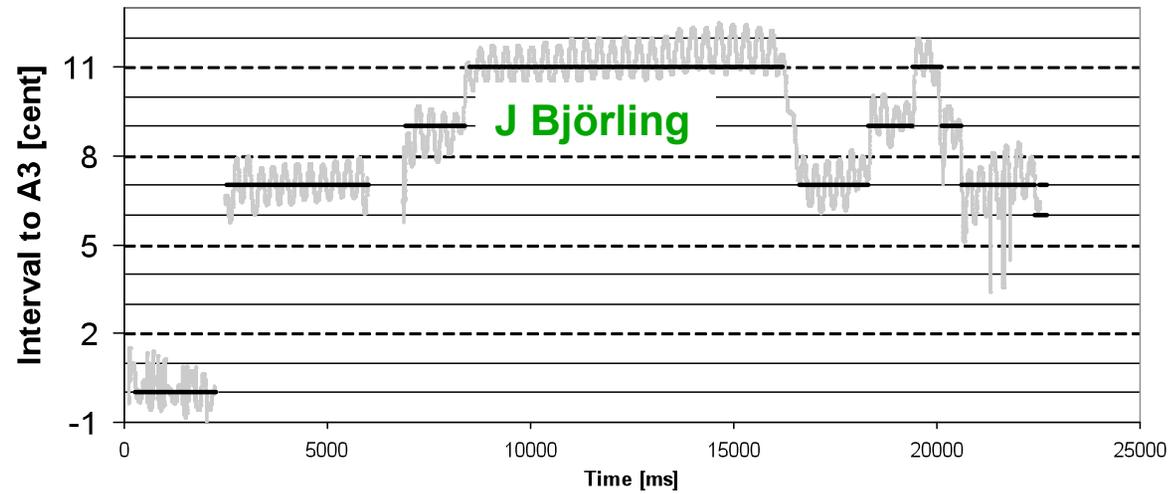
Felix Mendelssohn Bartholdy: *Scherzo* from *Ein Sommernachtstraum*, op 61

Deviation from equally tempered tuning [cent]



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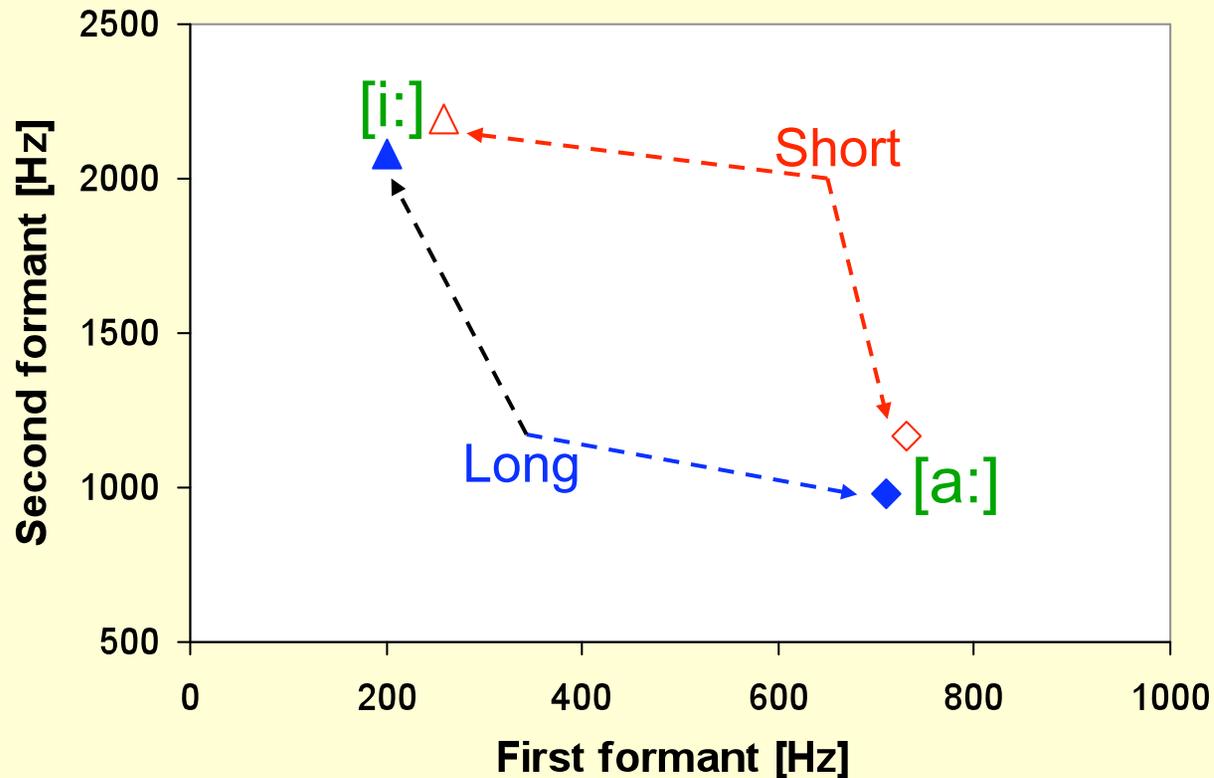
# Other examples



# Sharpening contrasts in speech

Swedish example:

Long and short vowels : (ha:t = hatred; hatt: = hat)



**Vowel duration contrast enhanced by formant frequency differences**

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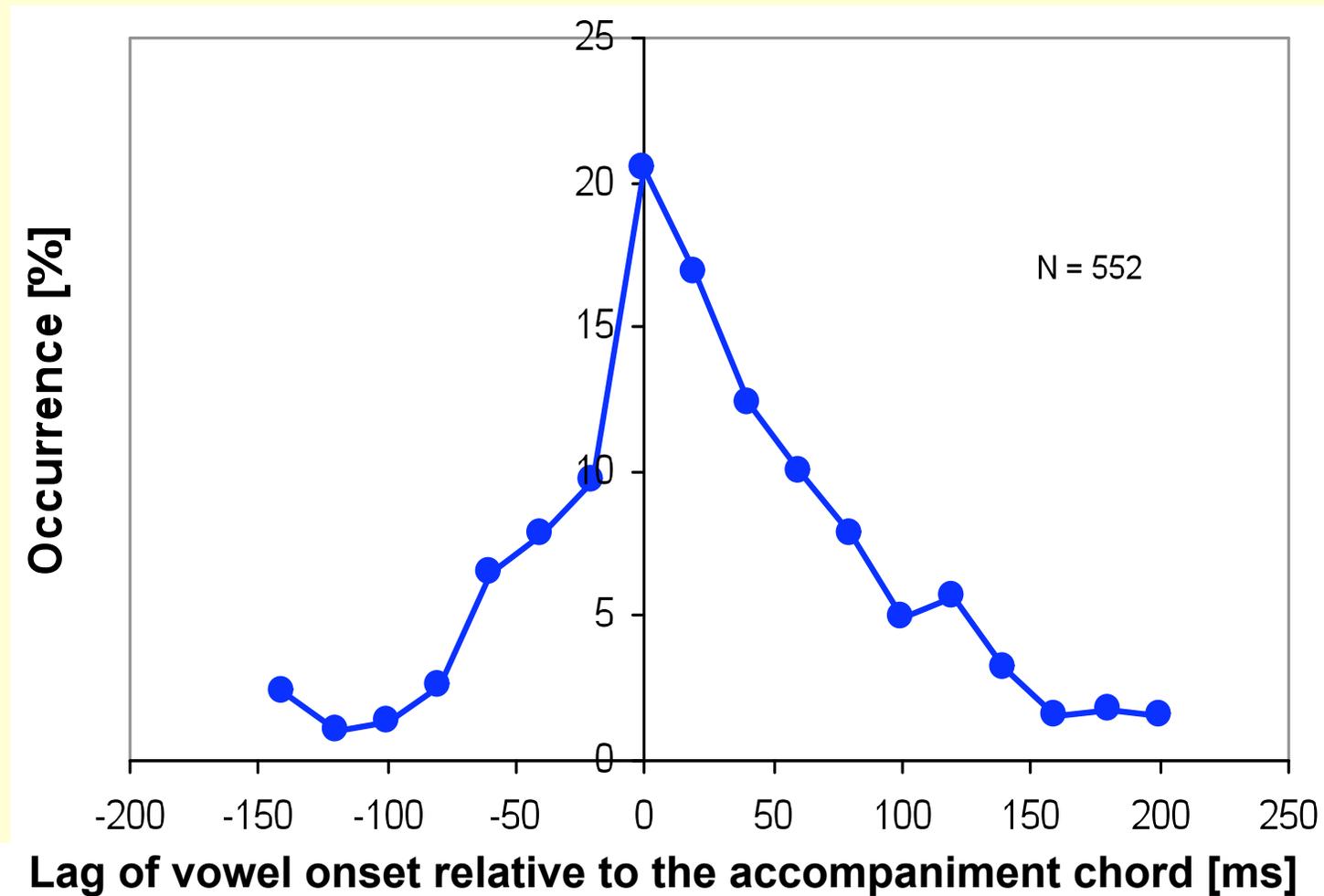


# **Principle 3:**

## **Emphasise important events**

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# Tone onset and vowel onset



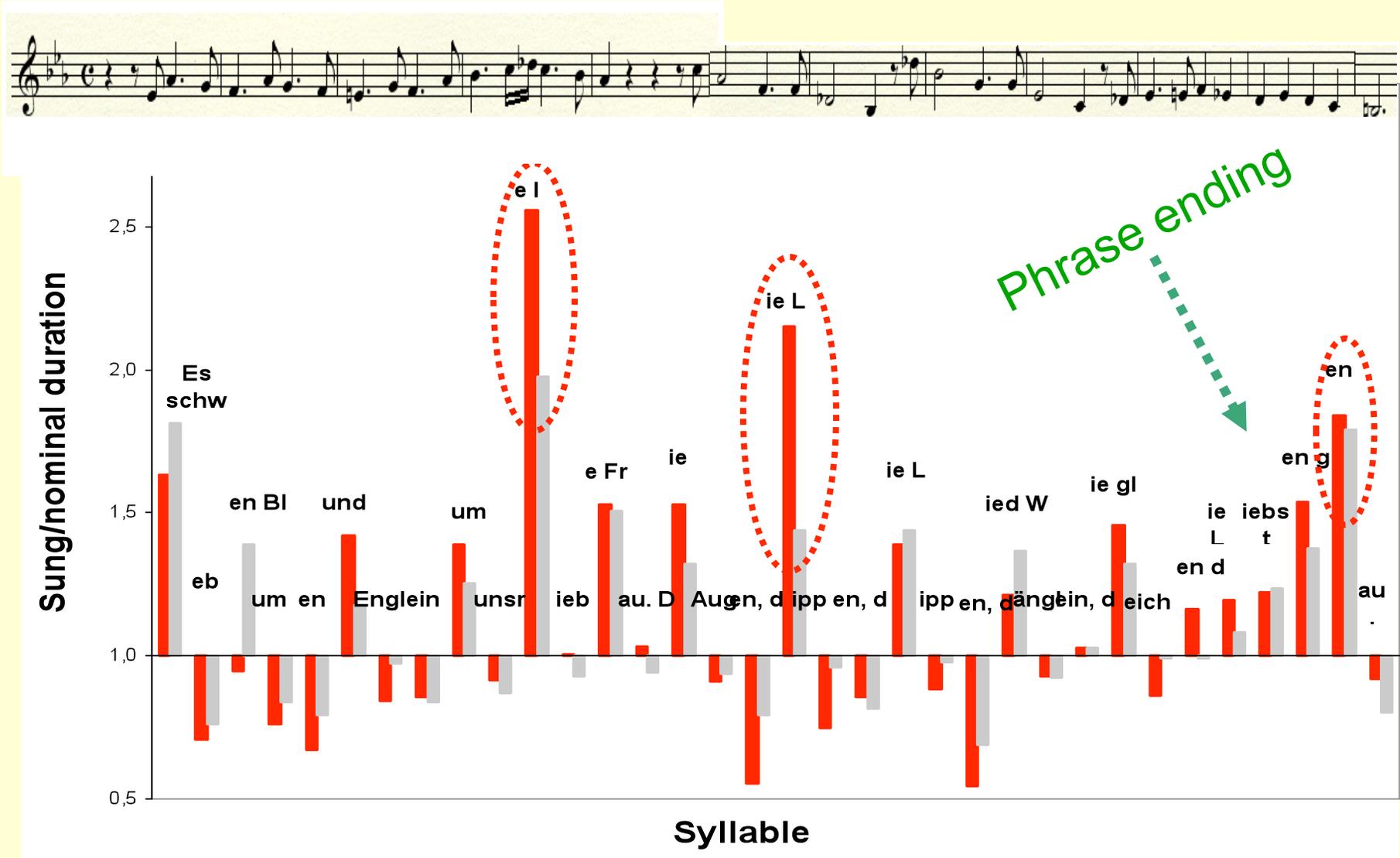
**Thus, sung tone start at the  
vowel onset**

# **Expressor in singing:**

## **Timing of tone onset/Tone duration**

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# Tone durations in Hagegård's material



# **Expressor in singing:**

## **Emphasis by delayed arrival**

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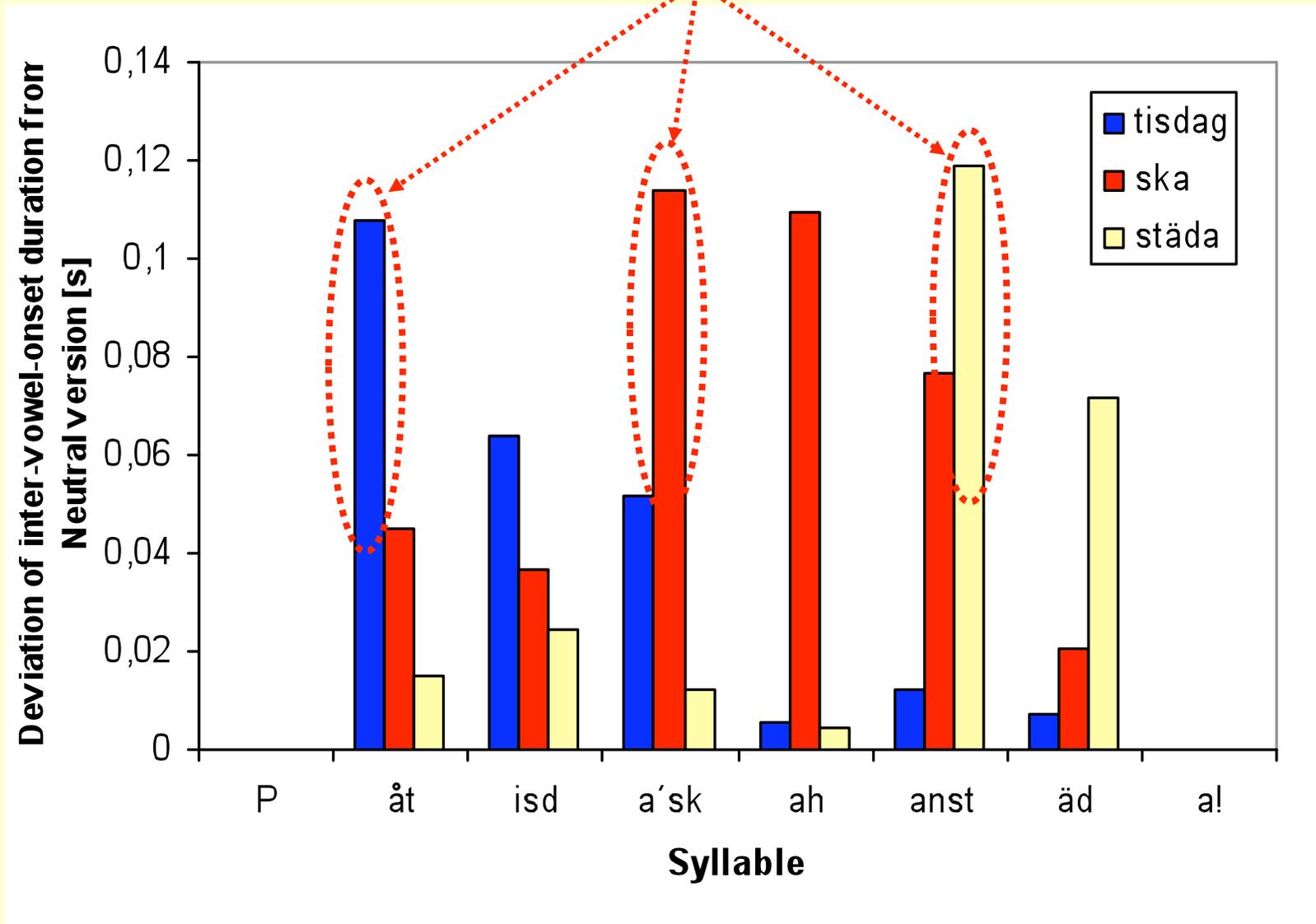
# Expressor in speech:

## Syllable duration

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# Syllable duration in actor's speech

Stressed syllable



# **Expressor in speech:**

## **Emphasis by delayed arrival**

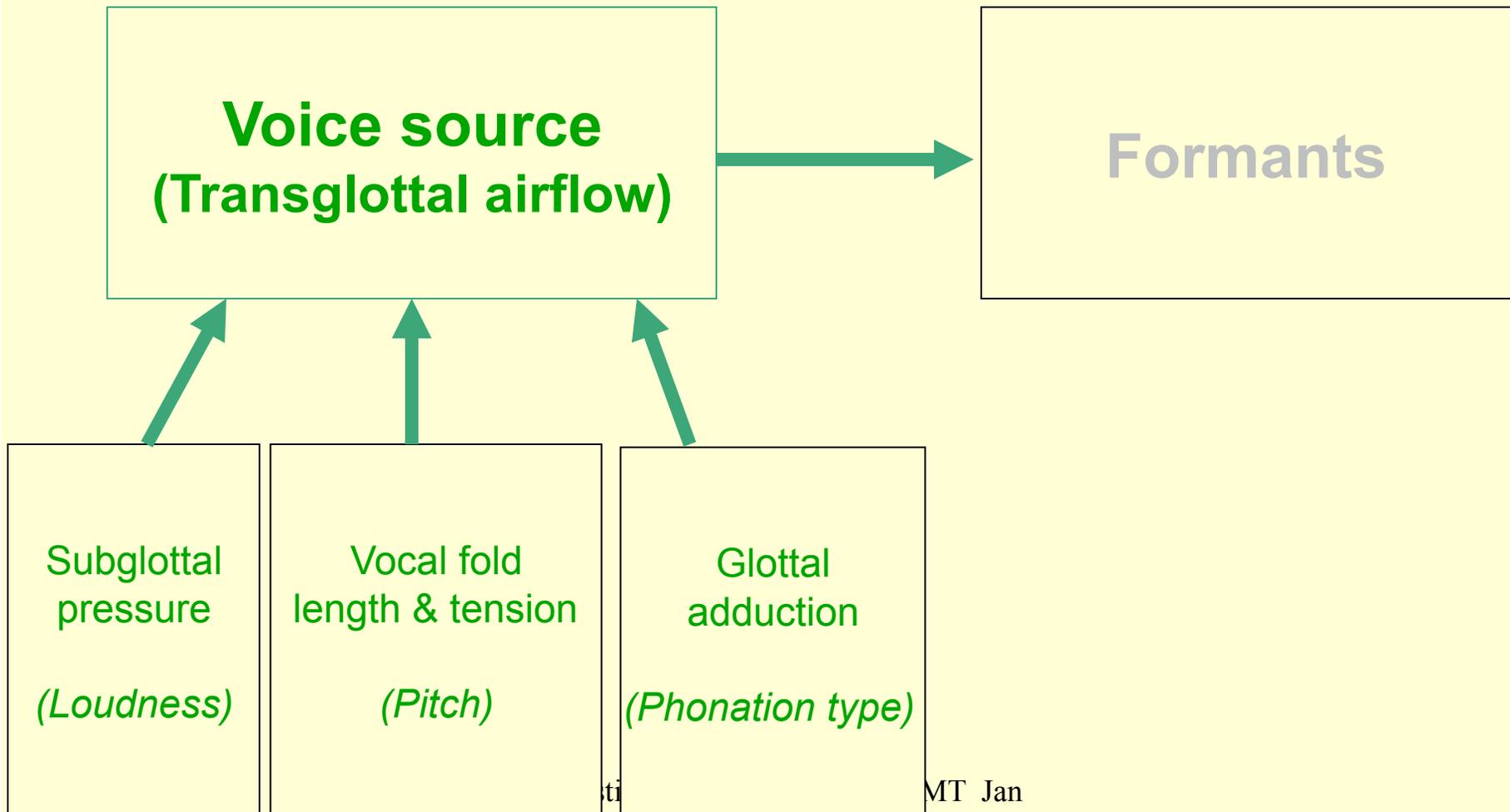
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# **Expressor in singing:**

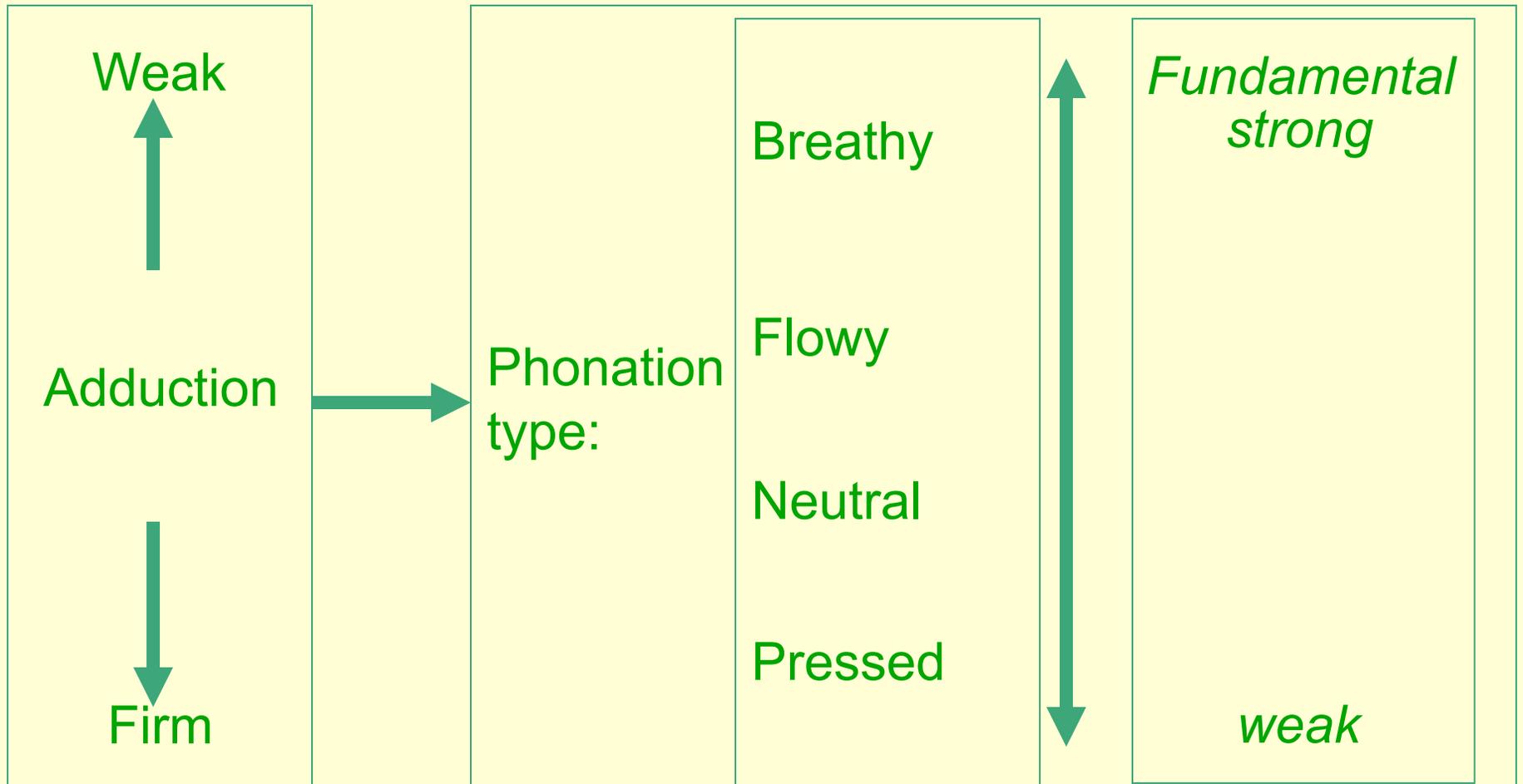
**Amplitude of fundamental**

**How does it sound?**

# Physiological factors affecting voice timbre



# Amplitude of voice source fundamental



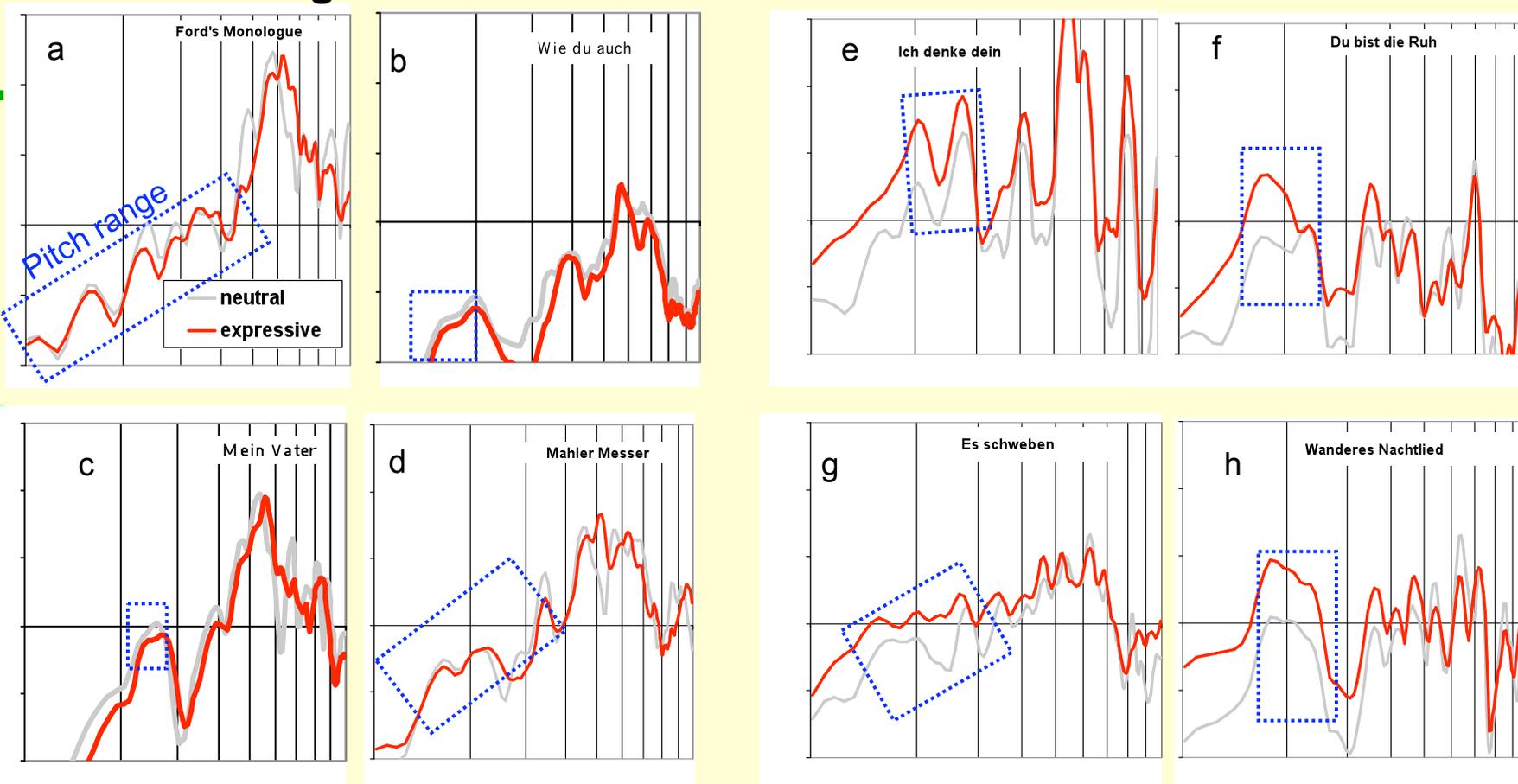
# Long-Term-Average Spectra of expressive and neural versions of examples

Red: Expressive, Gray: Neutral

*Agitated*

*Peaceful*

Frequency [10 dB / division]



Frequency [100 Hz / division]

# **Expressor in speech:**

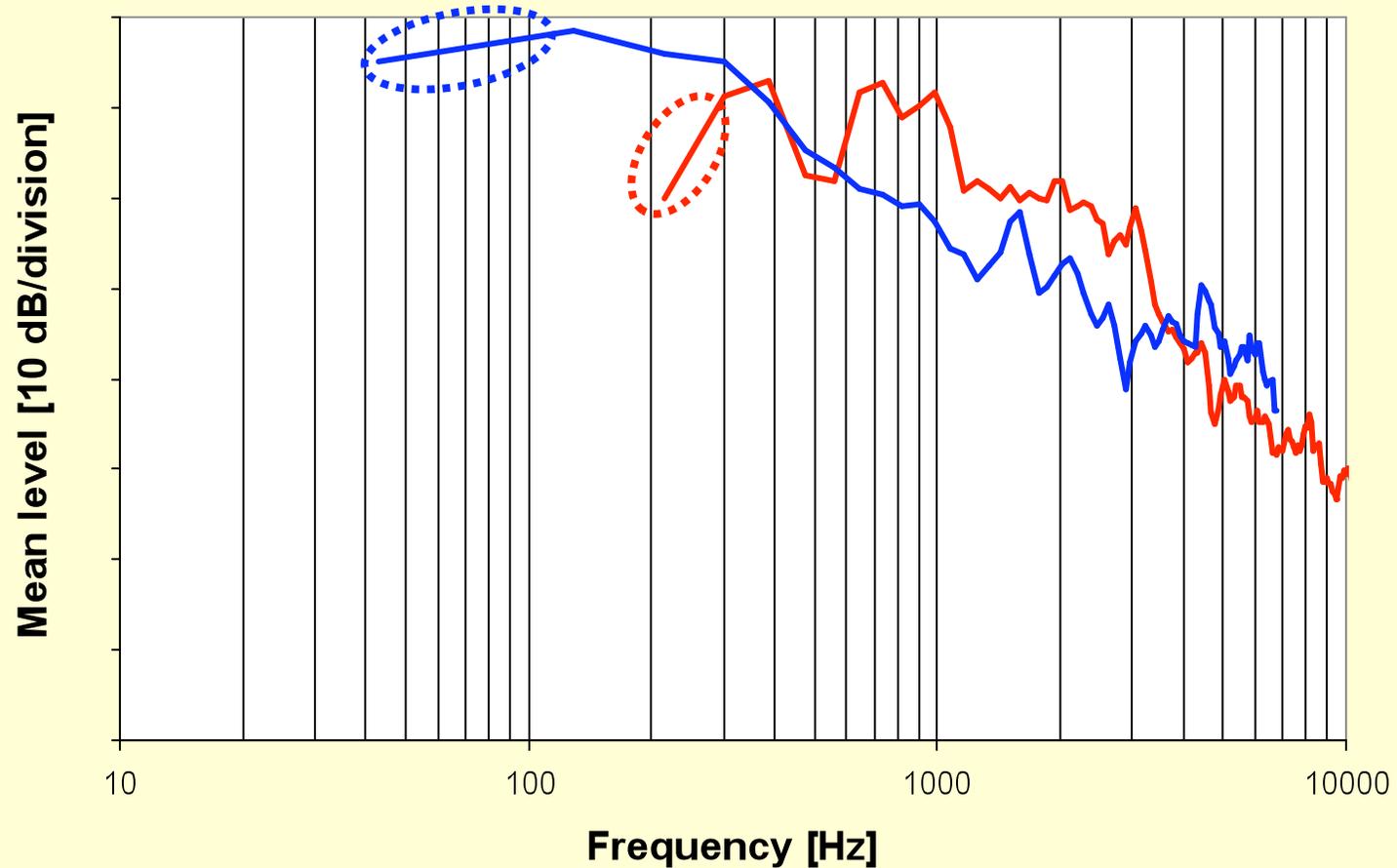
## **Amplitude of fundamental**

Distinguished lecture, CIRMMT Jan  
2009, Copyright Johan Sundberg

# Expressor in speech:

## Amplitude of fundamental

Courtesy of Klaus Scherer, Geneva



Distinguished lecture, CIRMMT Jan  
2009, Copyright Johan Sundberg

# Summarising

## Instrument:

Pulsating transglottal airflow, controlled by subglottal pressure, glottal adduction and vocal fold length and tension  
formant, controlled by articulation

## Getting heard:

Use formants to reach audibility when accompaniment is loud

## Expression:

Principle 1. Mark the structure

Principle 2. Enhance contrasts

Principle 3. Emphasise important events